



MINDSTORMS™

EXPLORATION MARS™

CONSTRUCTION A

9736

Introduction

The Space Academy has been formed by the nations of Earth. It's mission is to train a new generation of explorers. As the newest member of the Academy, you will use this Constructopedia™ as a training manual. It will help you meet the challenges of space.

In this Constructopedia, you will learn how to build machines for Martian Missions. The included software will then help you use and control these machines.

Exploration Mars™ is an expansion set of the LEGO® MINDSTORMS™ Robotics Invention System™. The RCX is from the Robotics Invention System.



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PROJECT IDEAS

These are the models used to solve the Martian Missions on the CD-ROM. You can also design your own inventions for the Missions.

Rover 1

Basic Mars vehicle
which can explore
your Mars Yard.
(page 16)



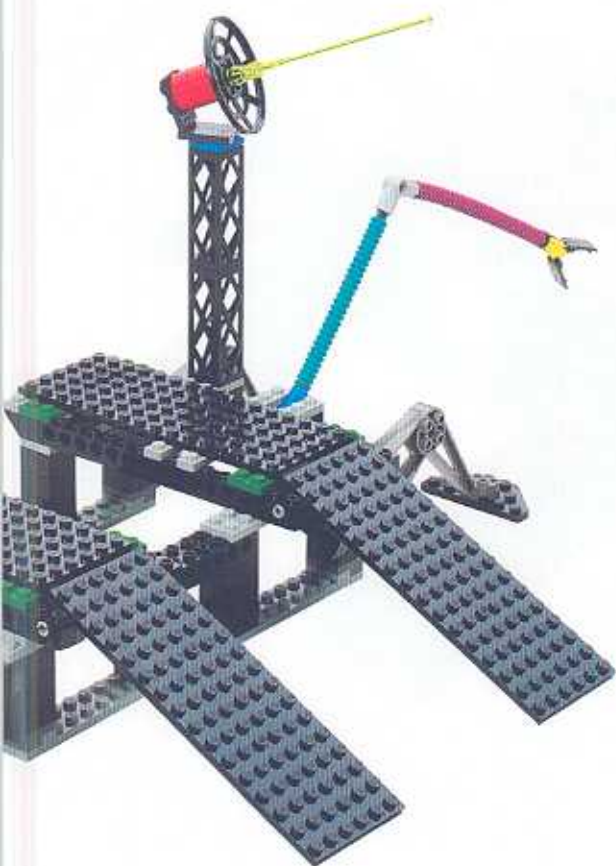
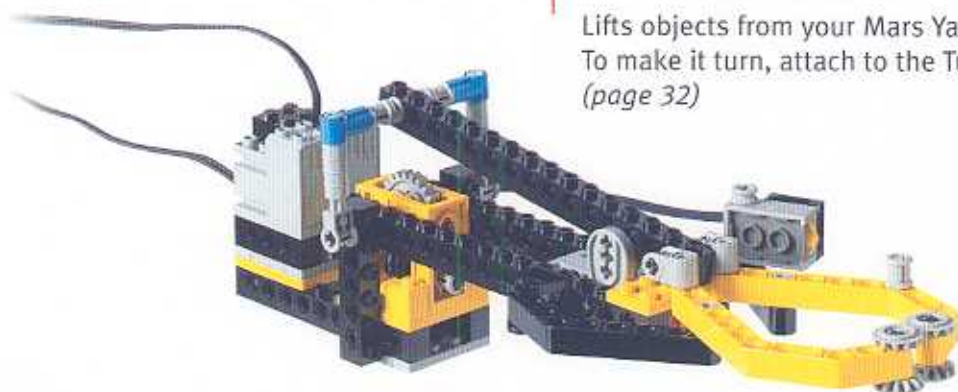
Rover 2

Rover with RCX standing
upright. Much faster than
Rover 1.
(page 22)



Robotic Arm

Lifts objects from your Mars Yard.
To make it turn, attach to the Turntable.
(page 32)

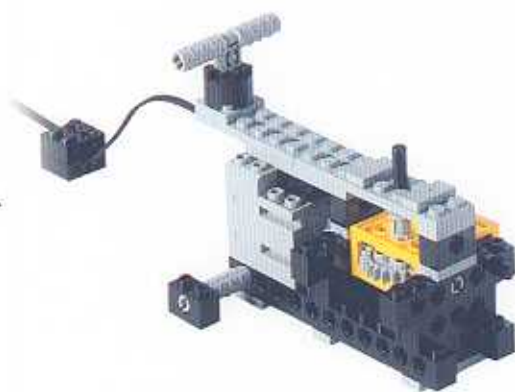


Mars Lander

The home base for all of your Missions. Build it first so you can use it with the other models.
(page 6)

Turntable

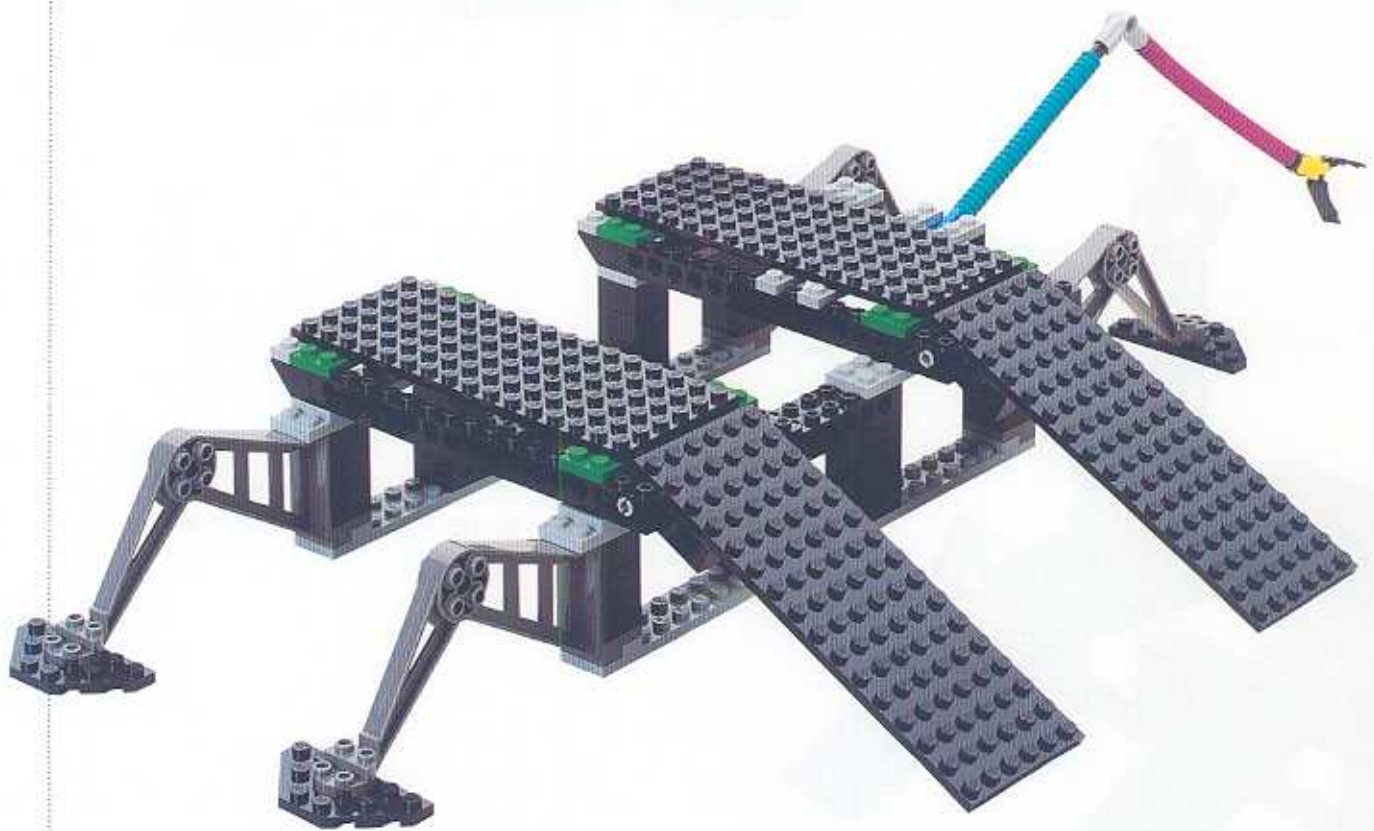
Adds motion to the Robotic Arm or PC video camera (not included).
(page 28)



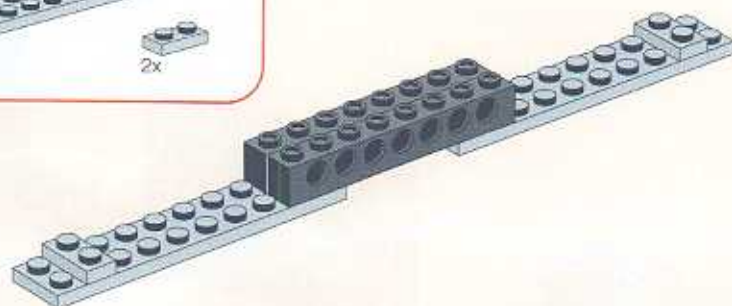
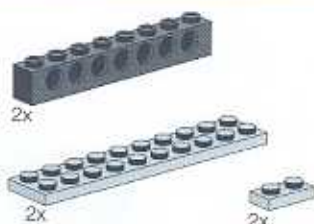


MARS LANDER

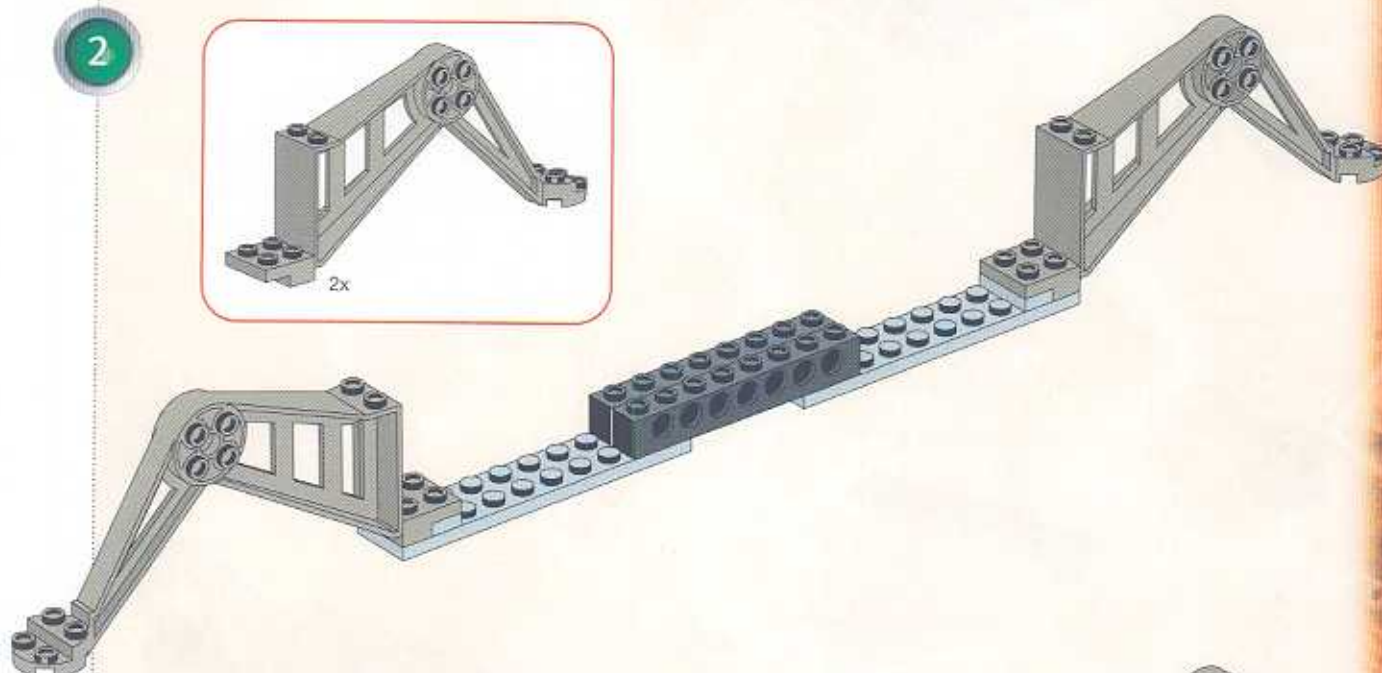
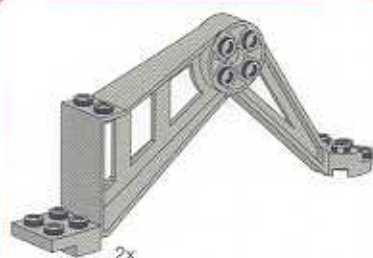
The following pages show you how to build the Mars Lander.



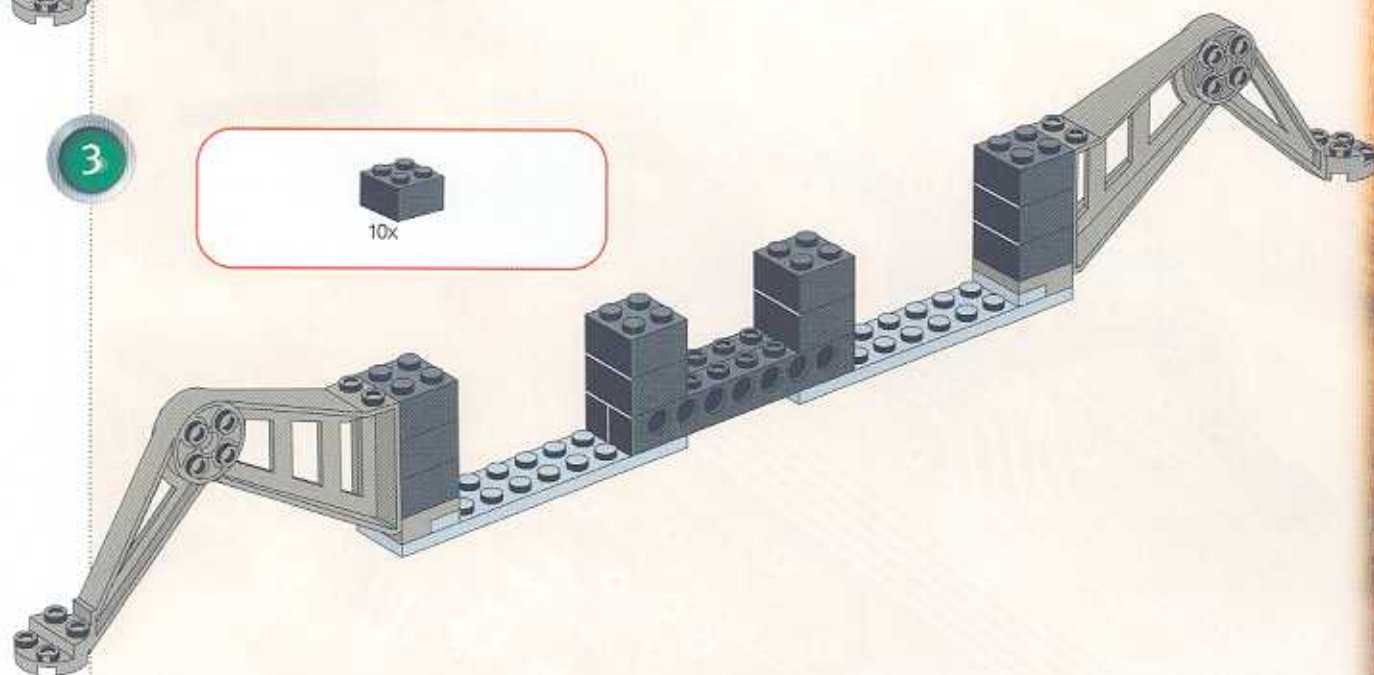
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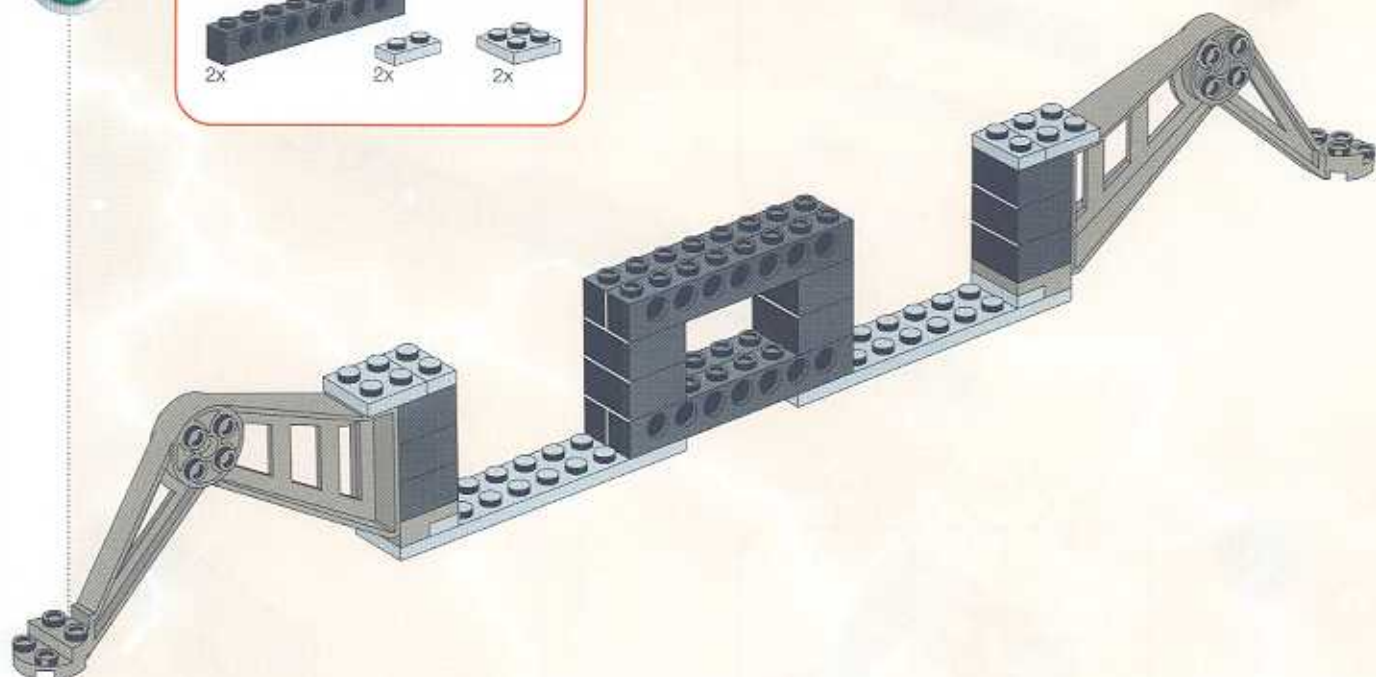


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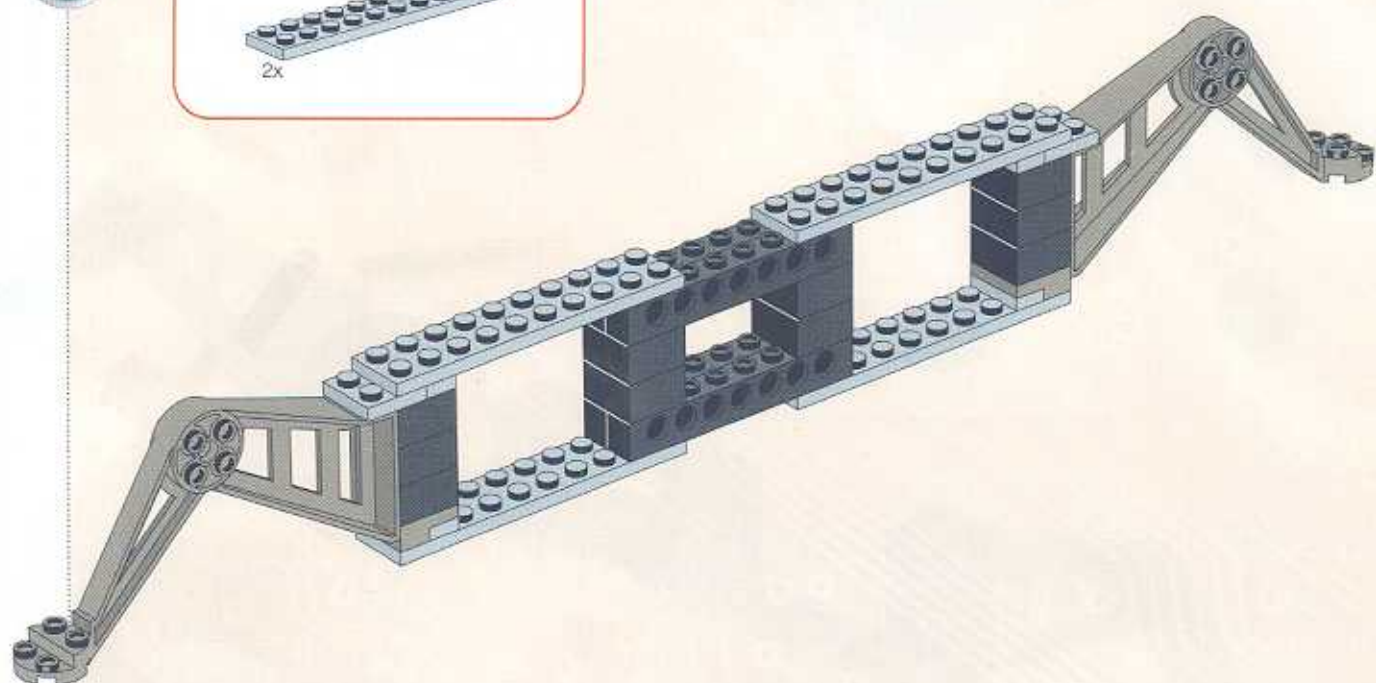




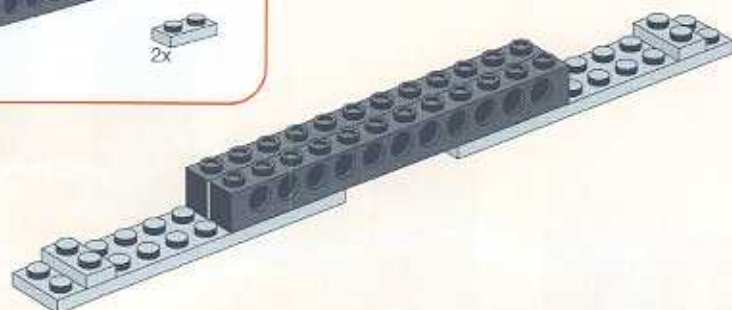
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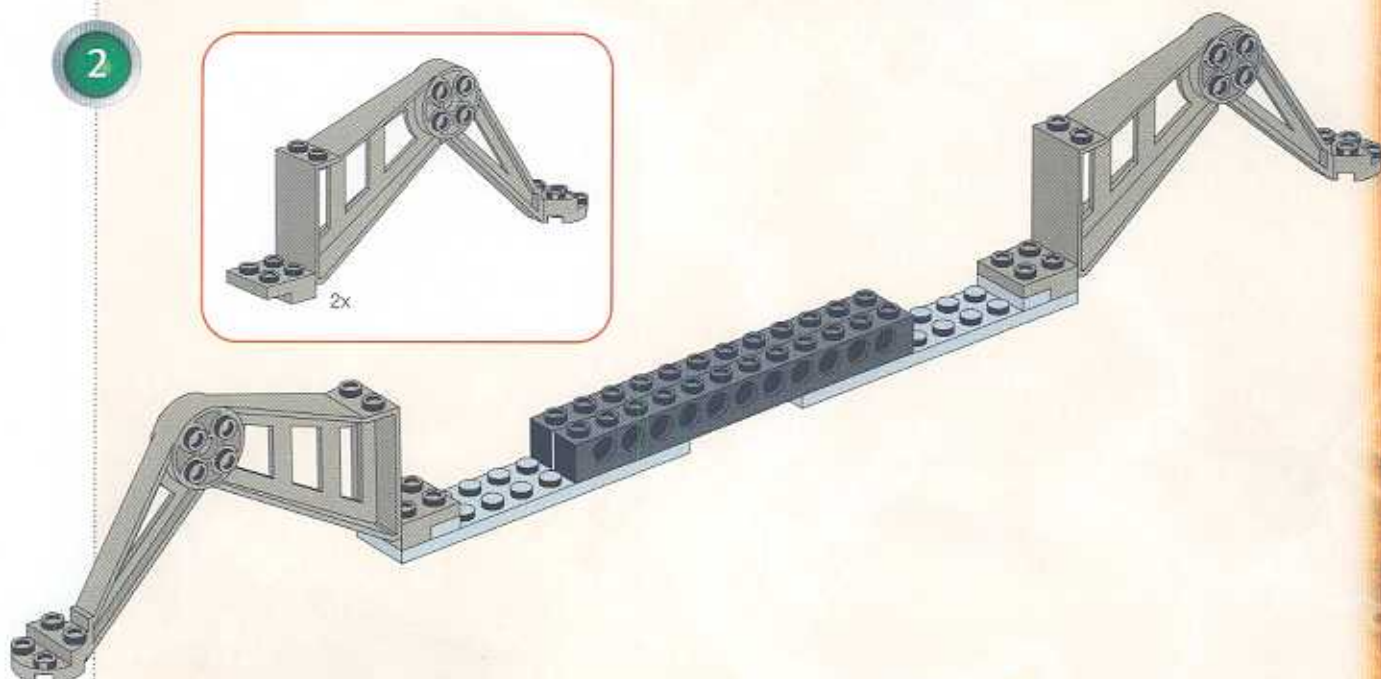
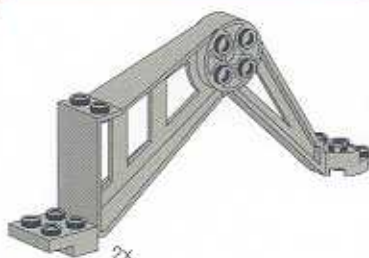
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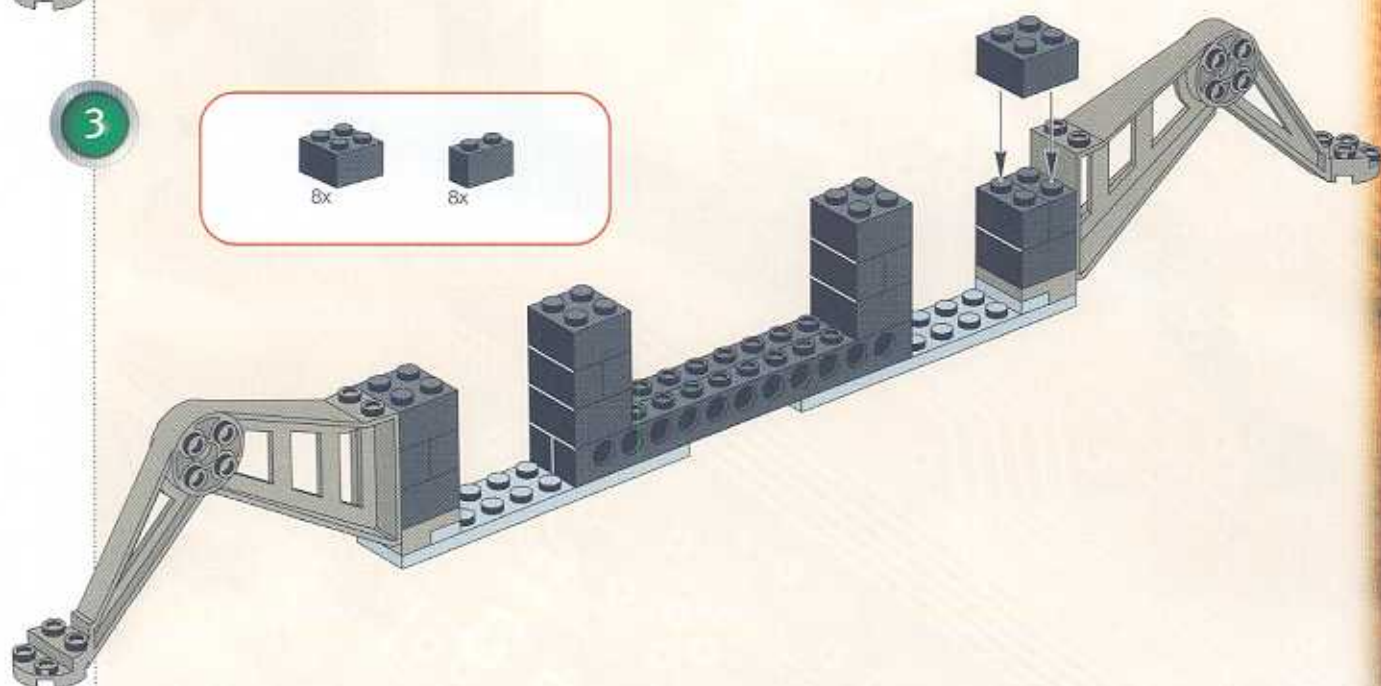
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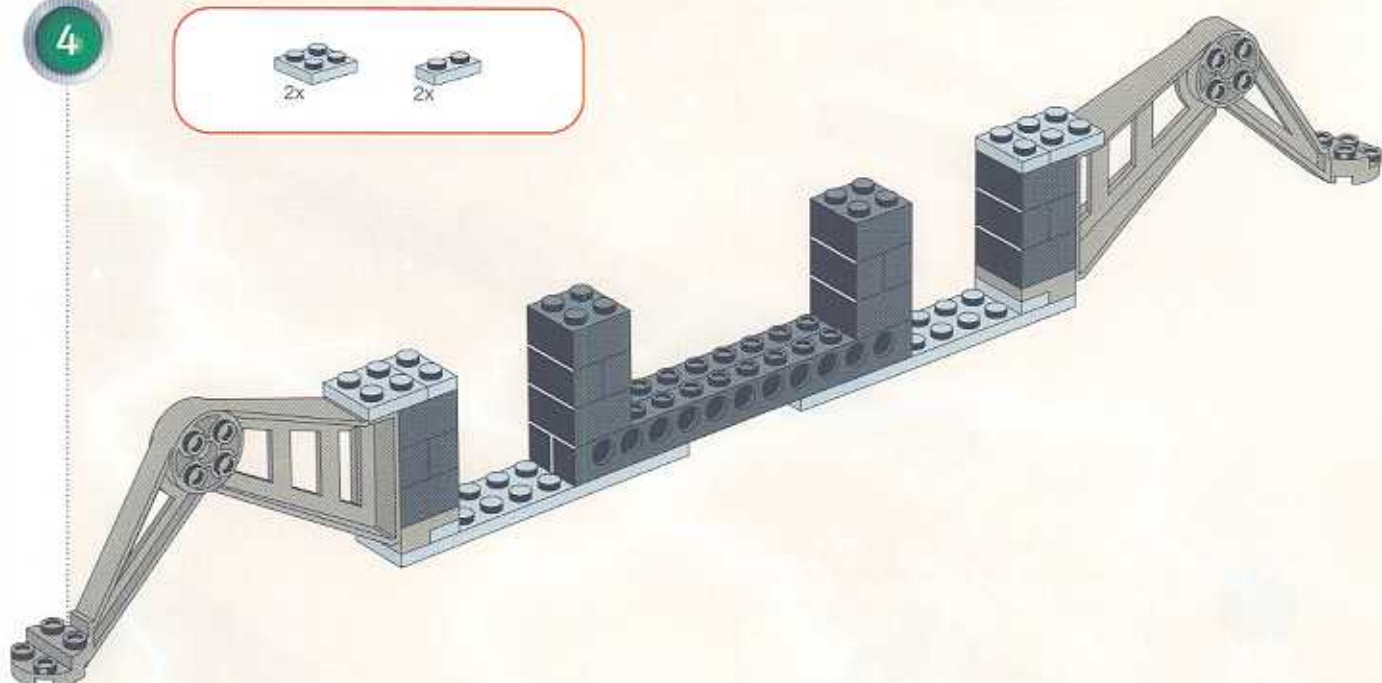


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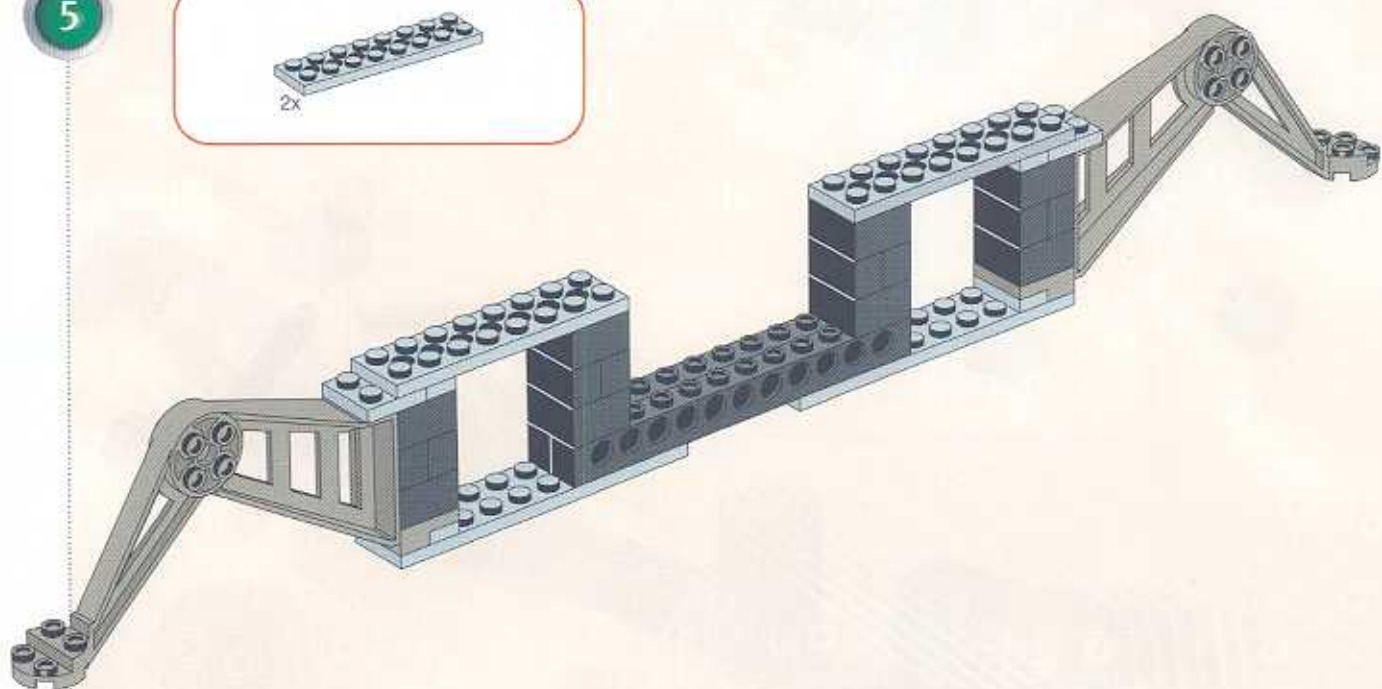


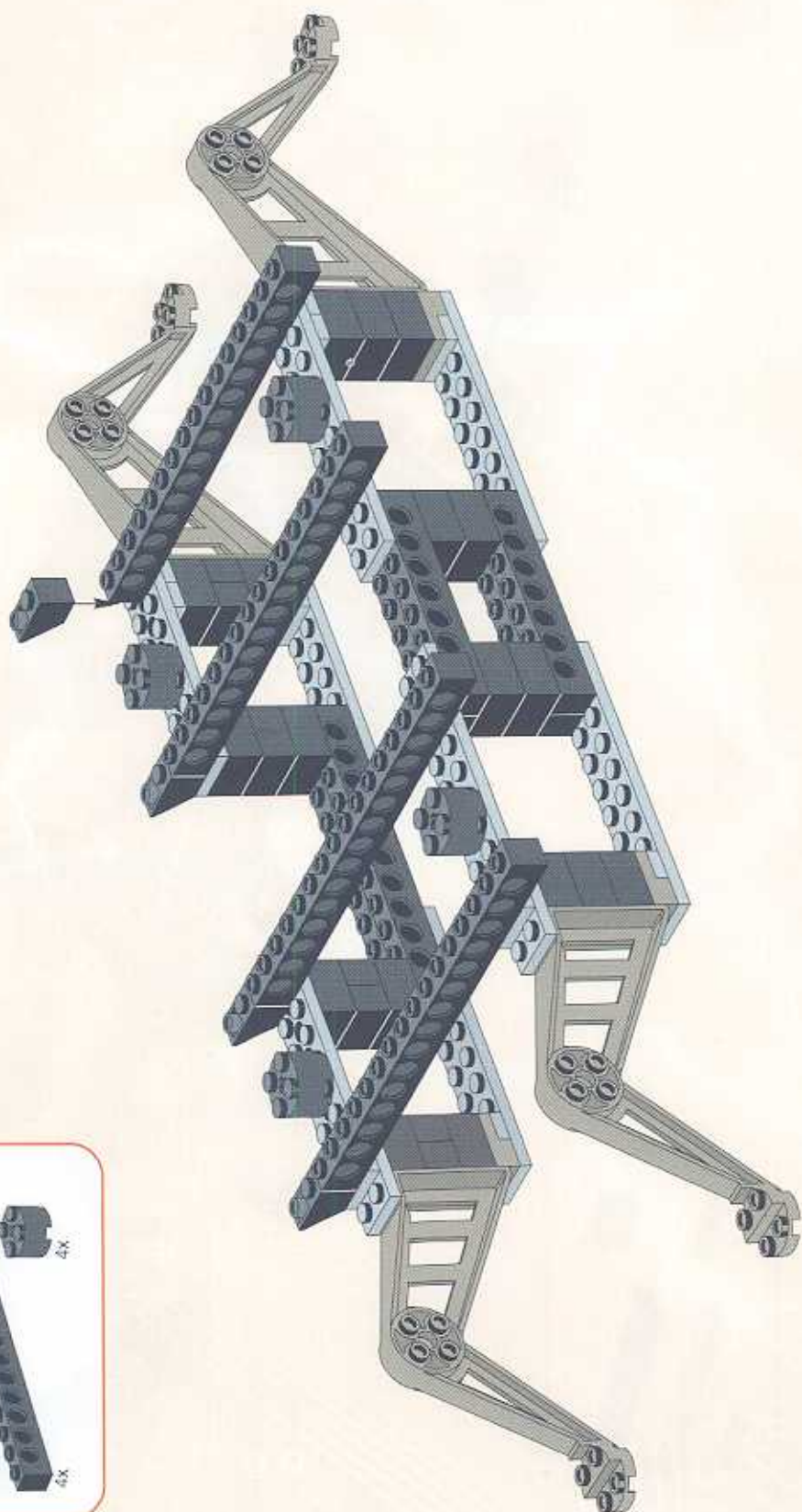


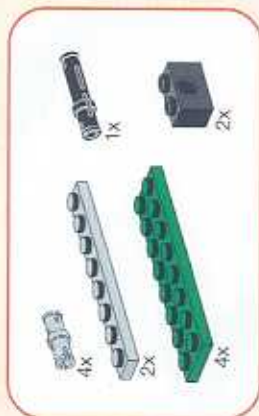
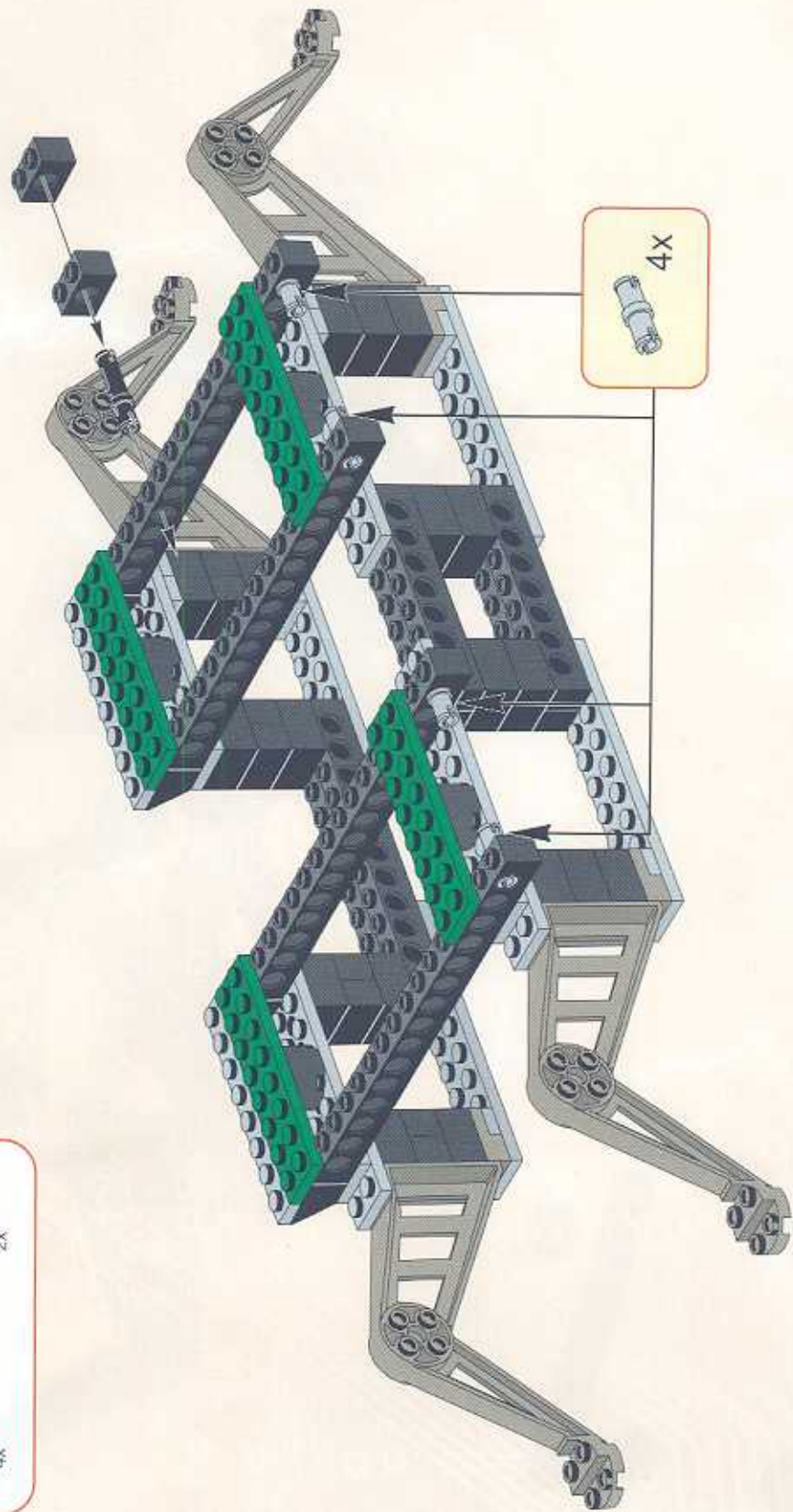
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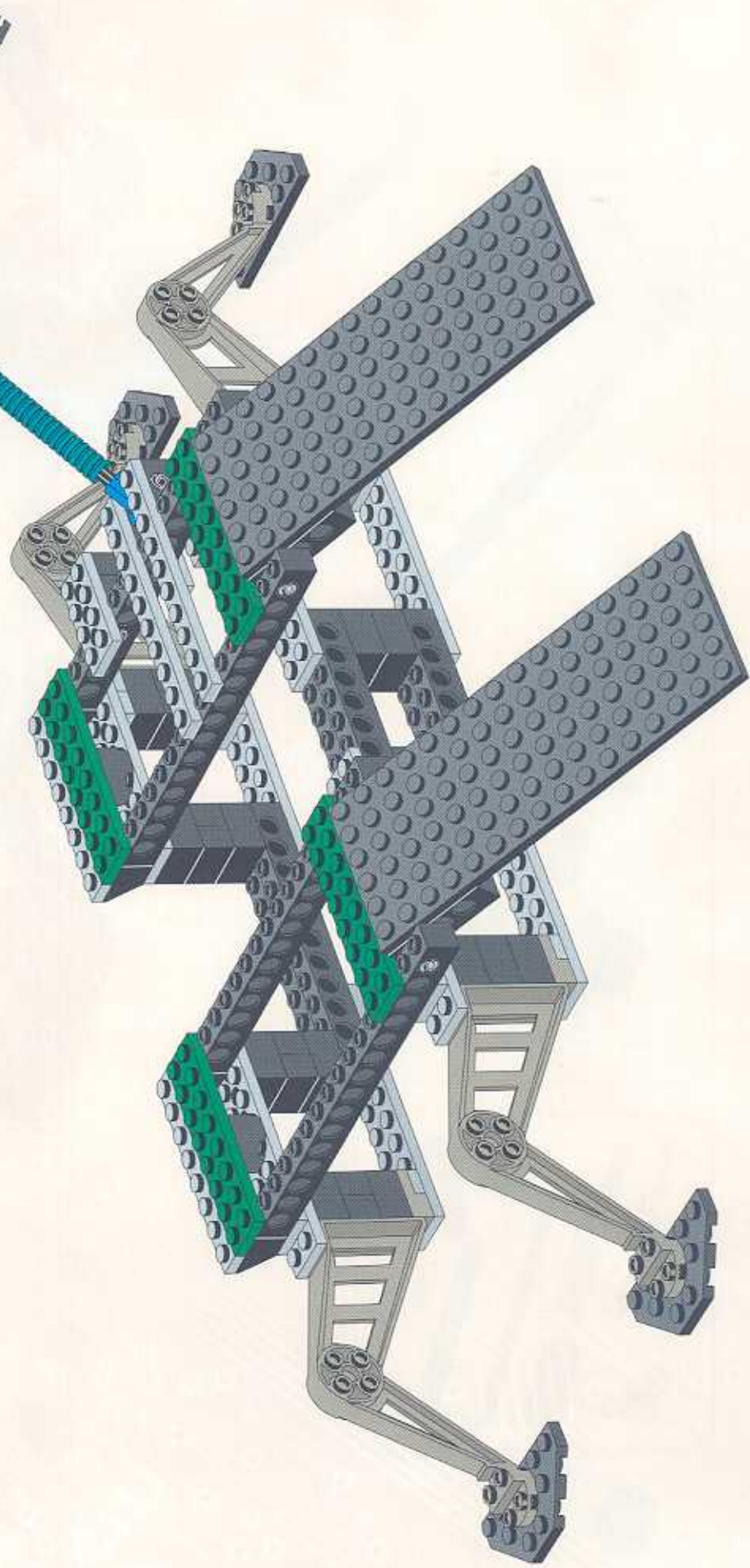
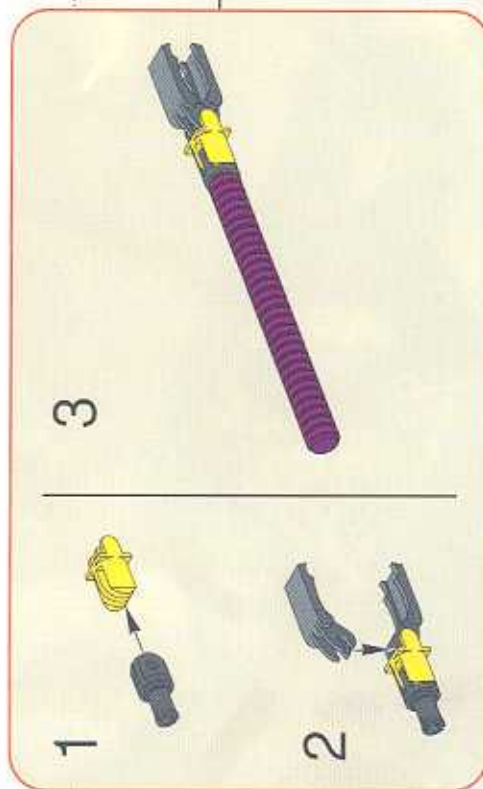
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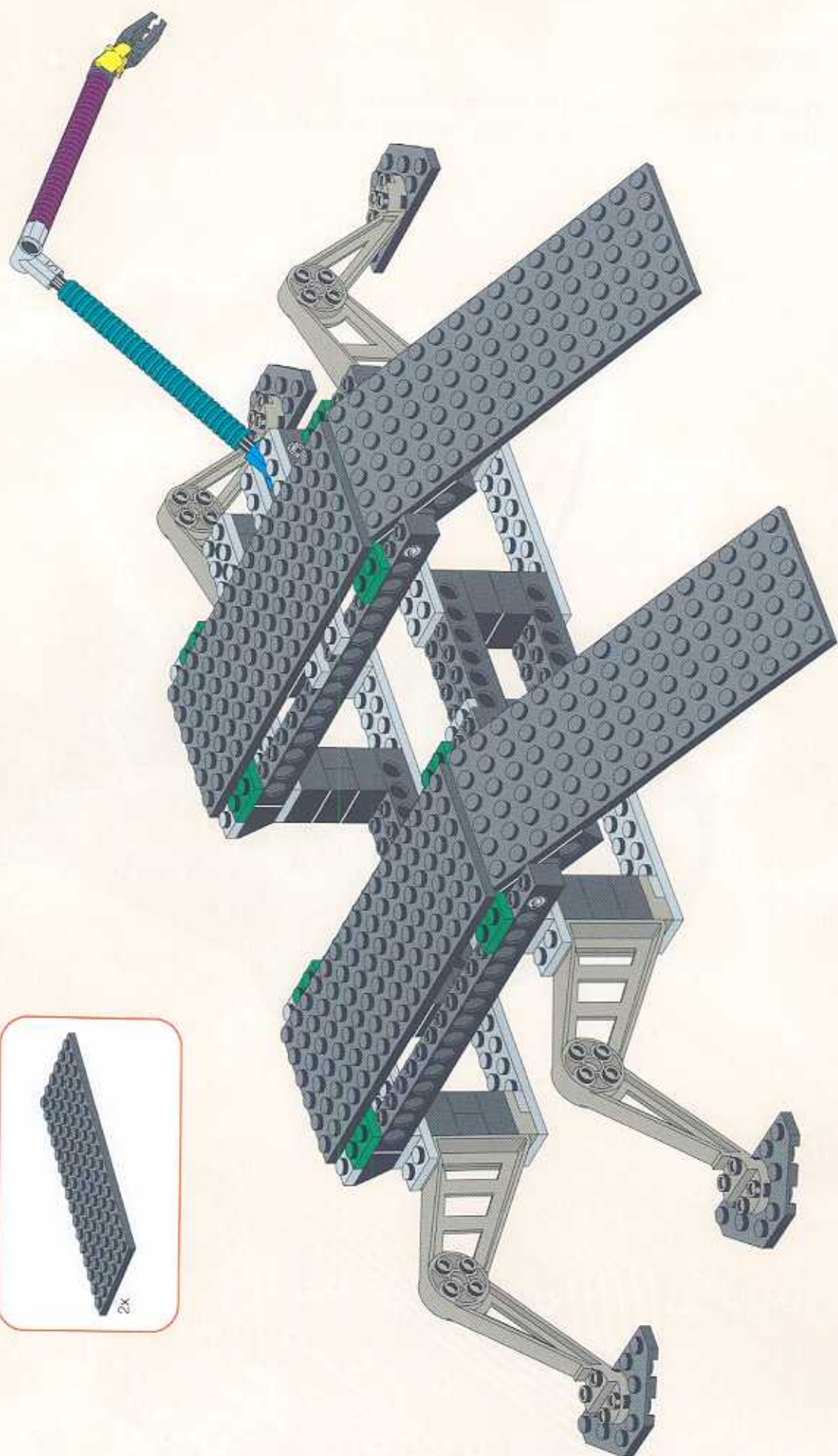






7







ROVER 1

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Make sure that your RCX has working batteries before starting.

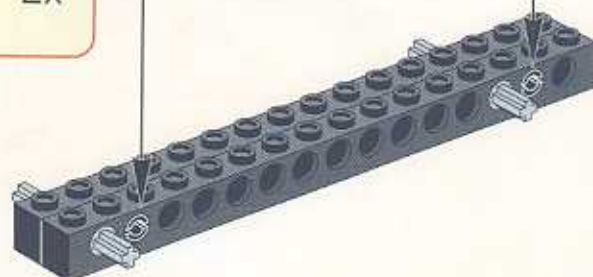




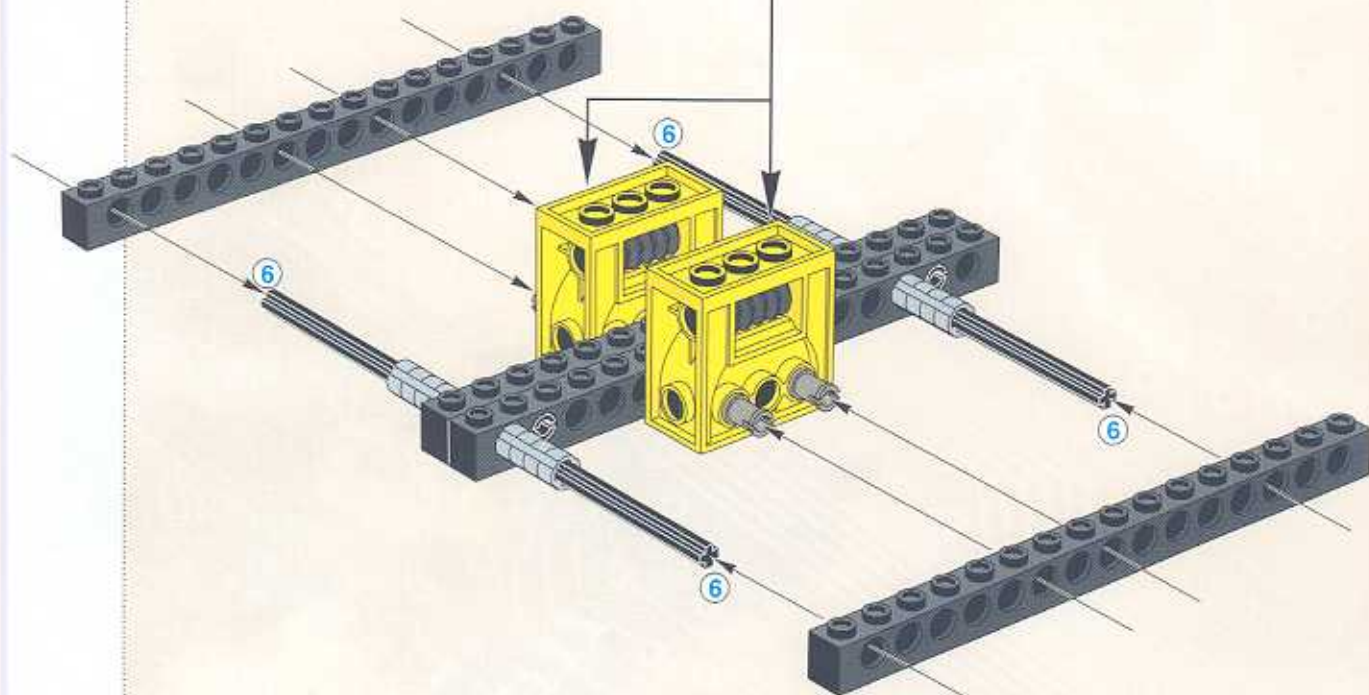
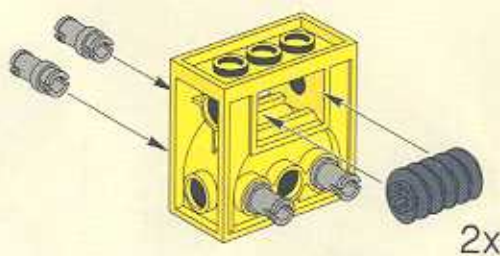
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2x

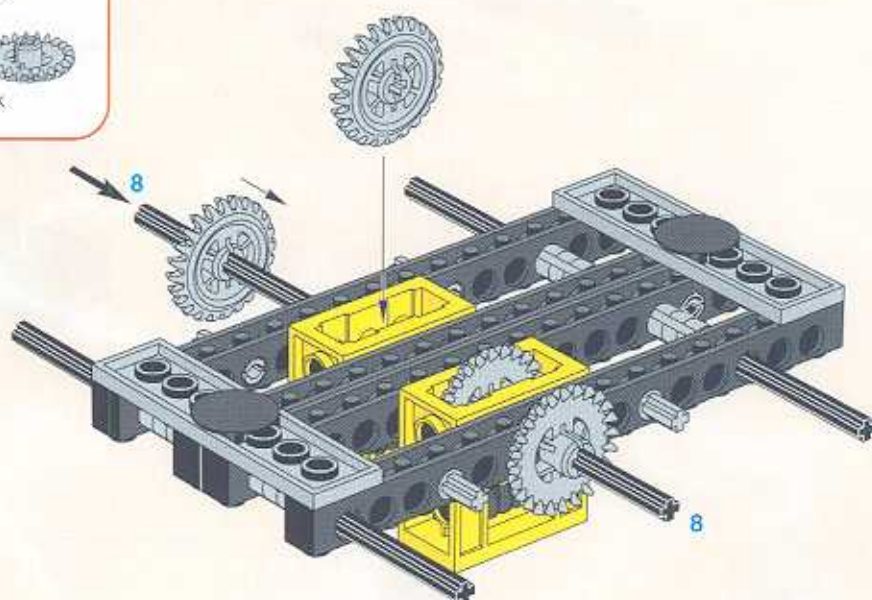
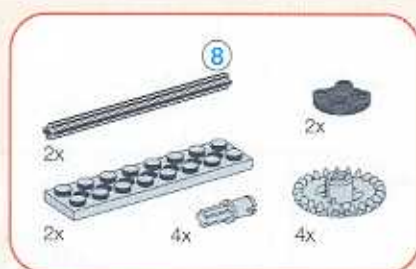


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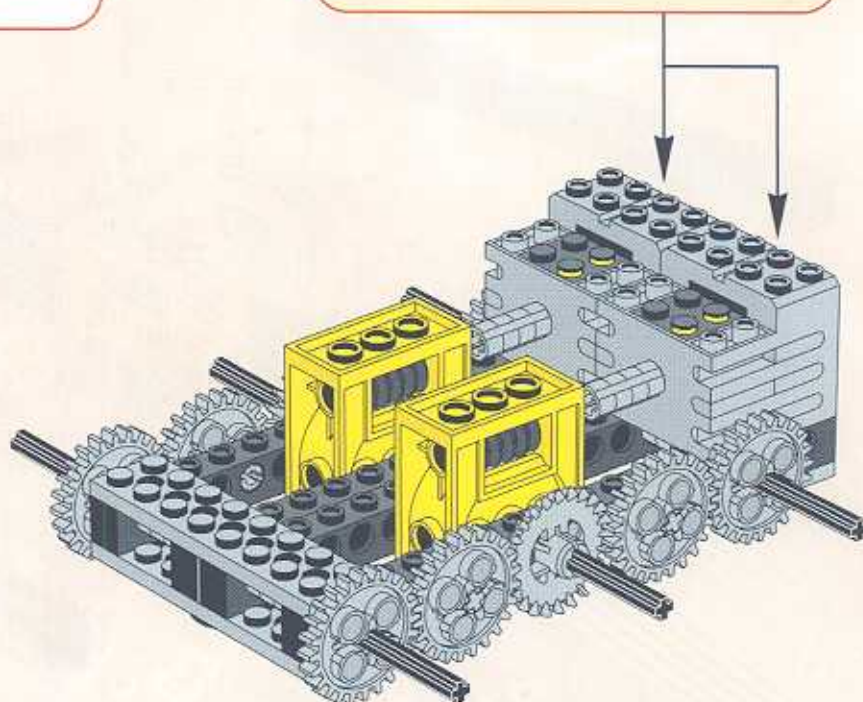
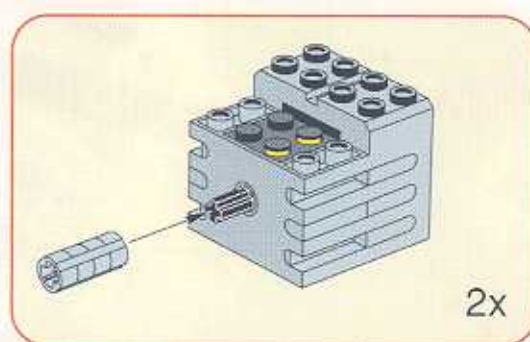
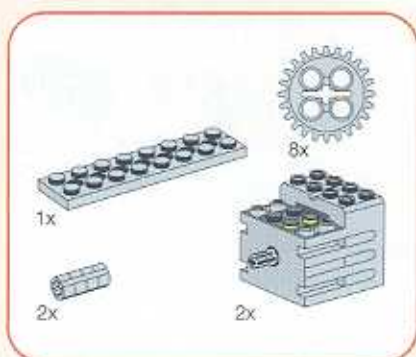




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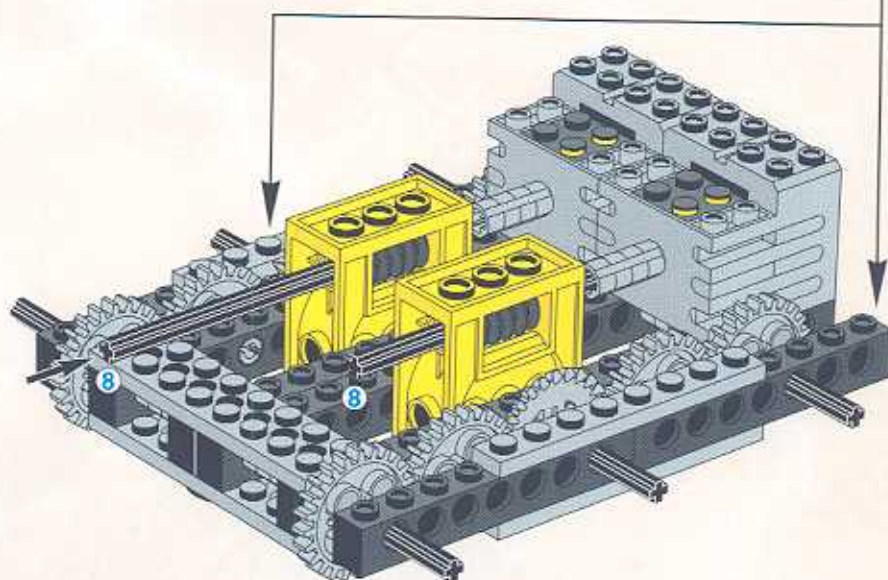
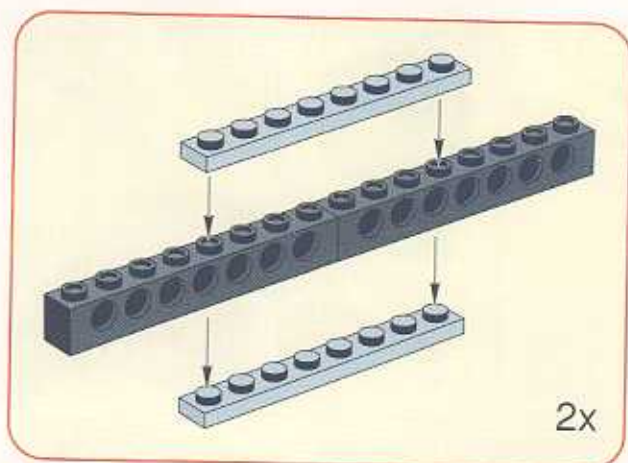
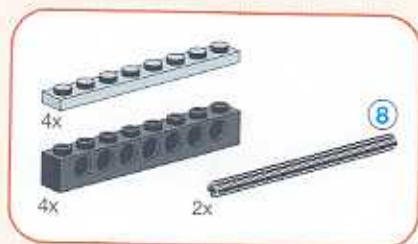


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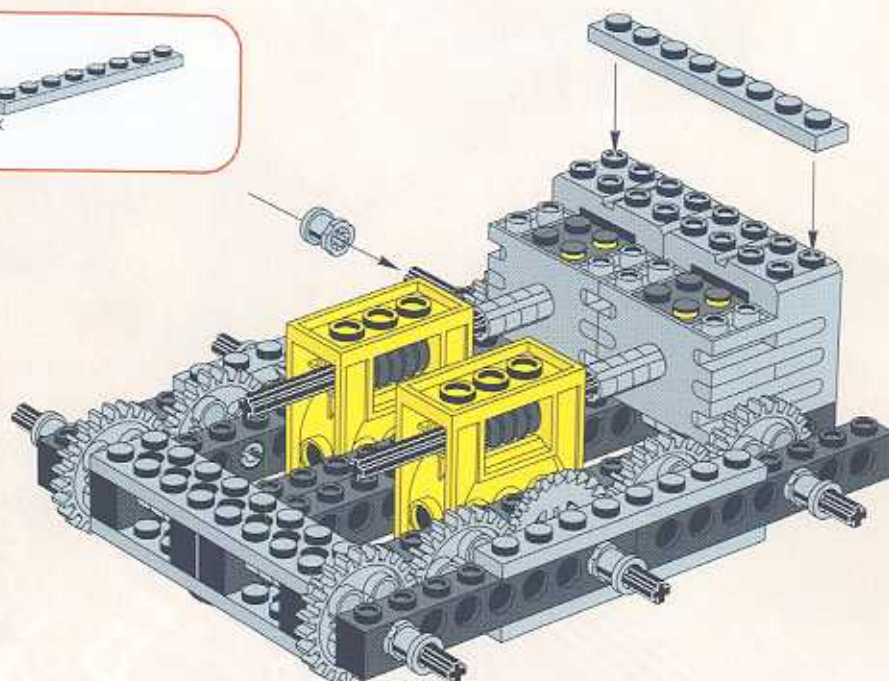
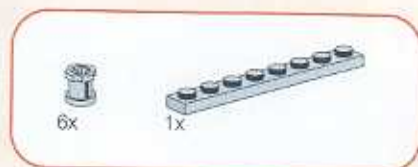




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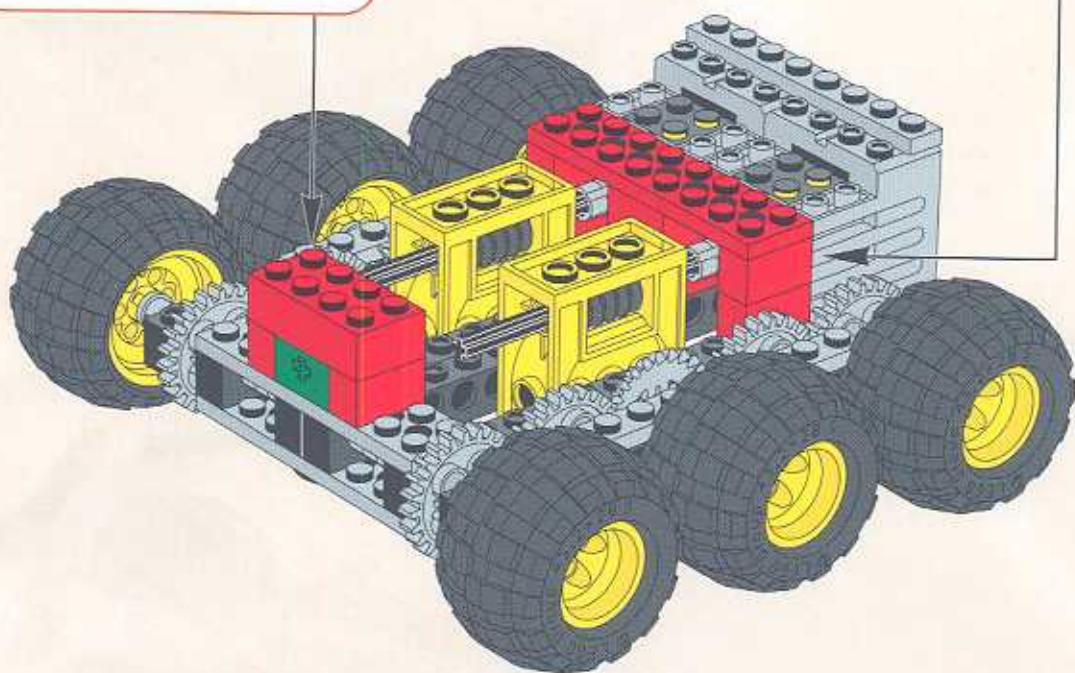
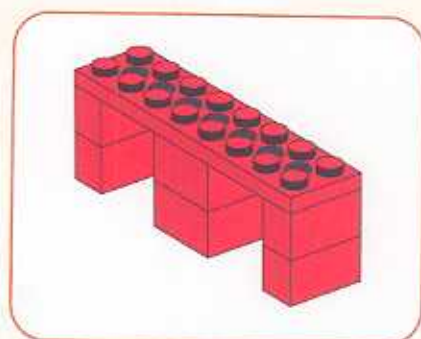
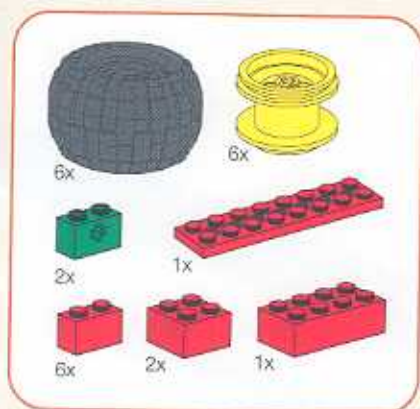


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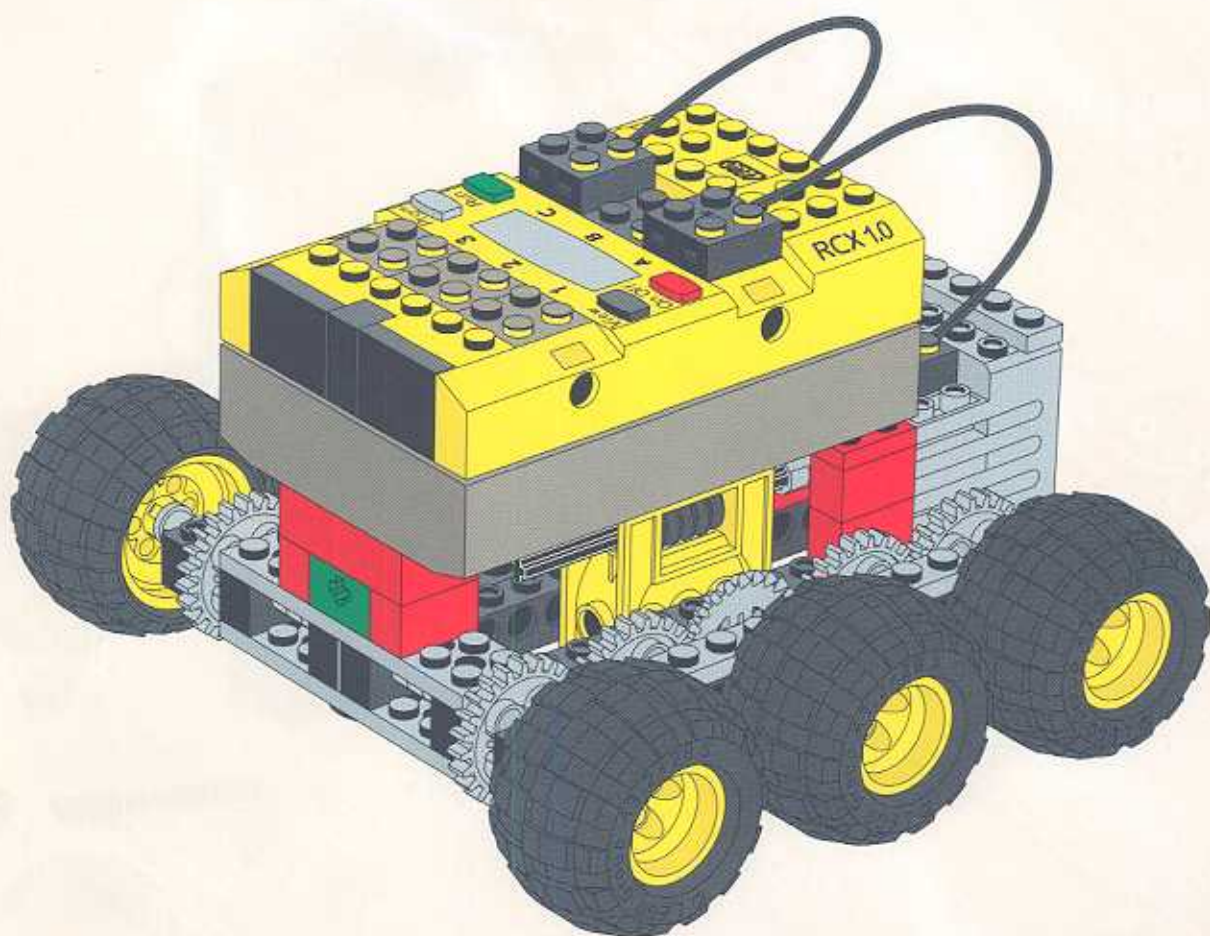
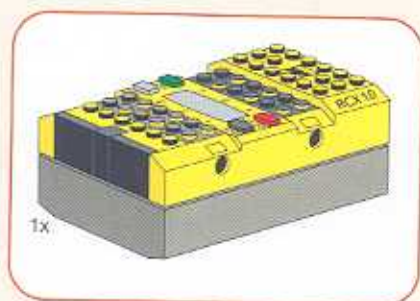


7





8



For additional ideas, go to page 40.



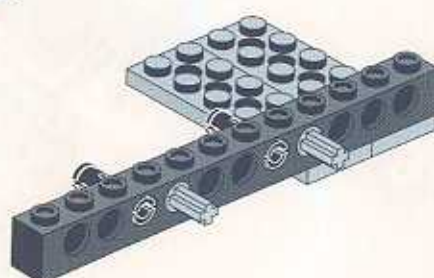
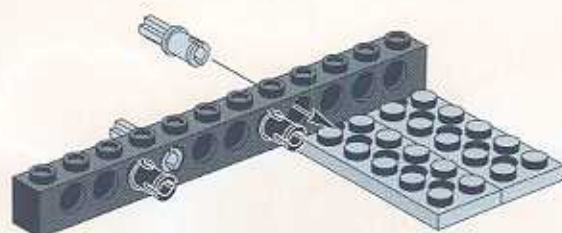
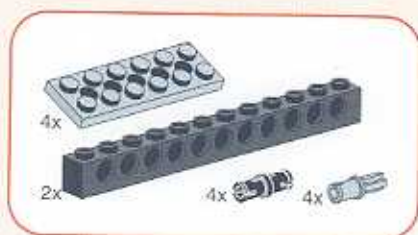
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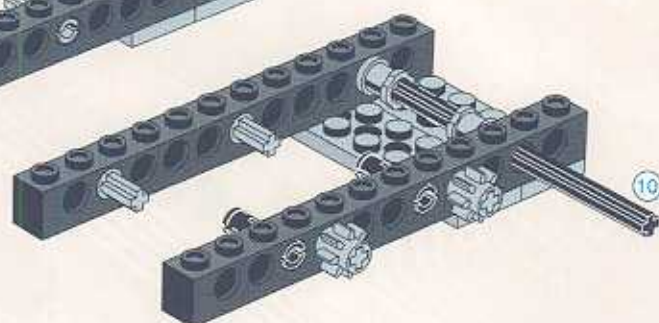
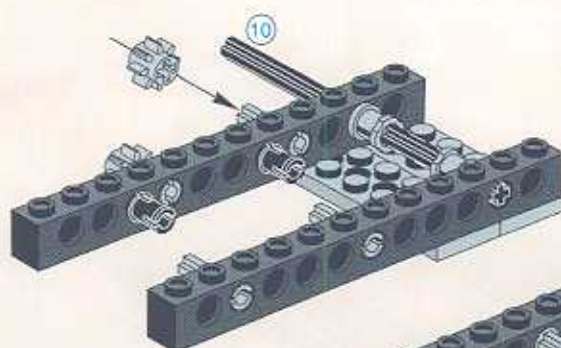
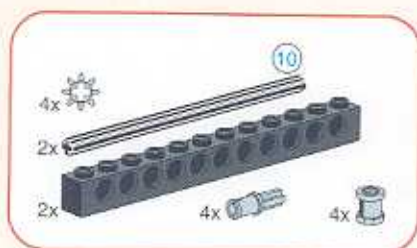




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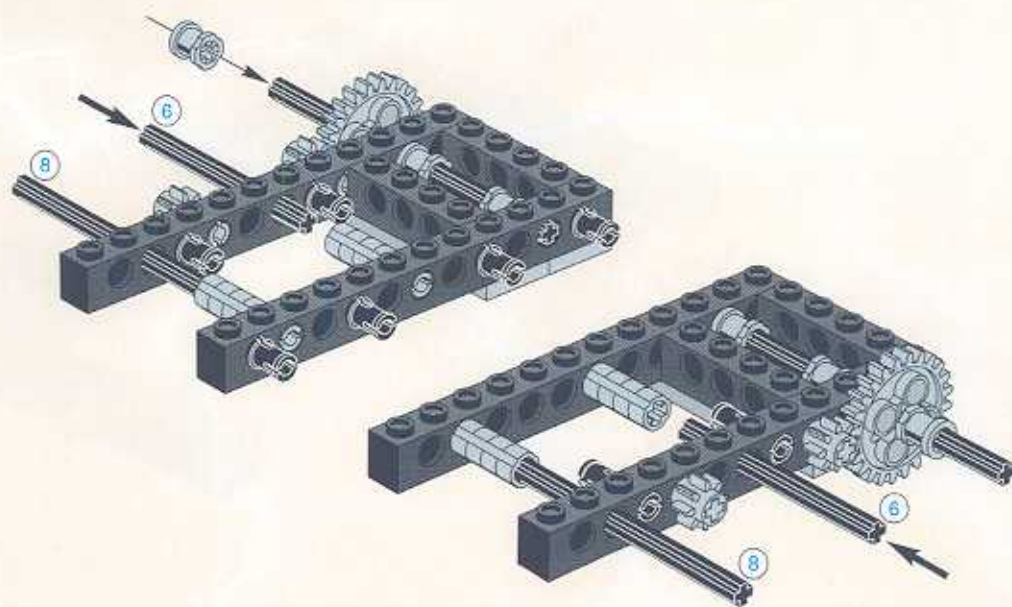
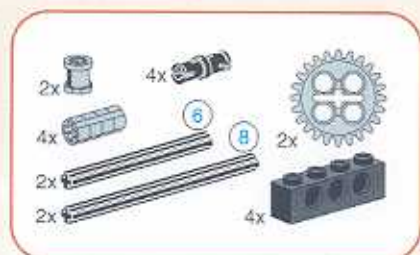


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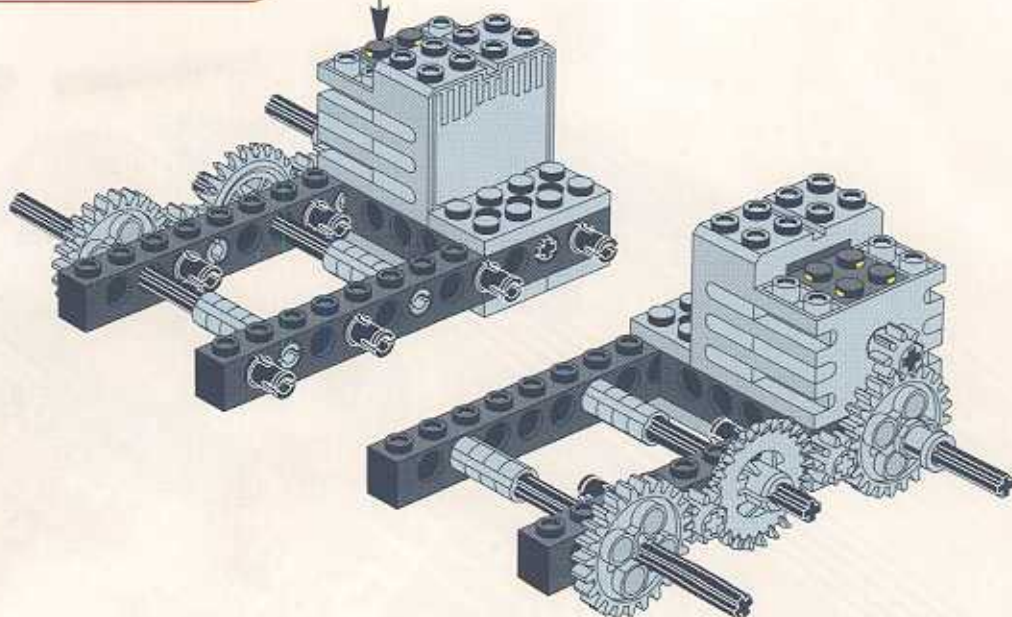
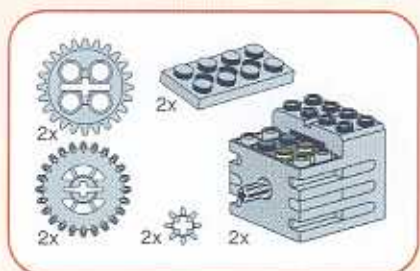




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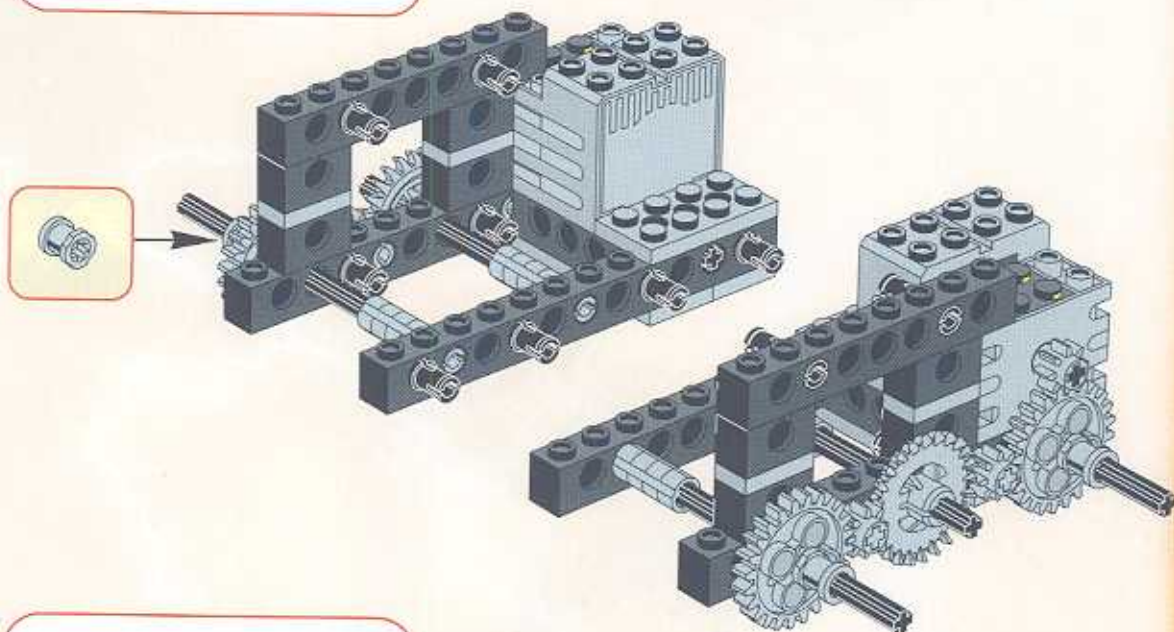
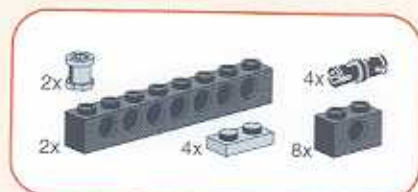


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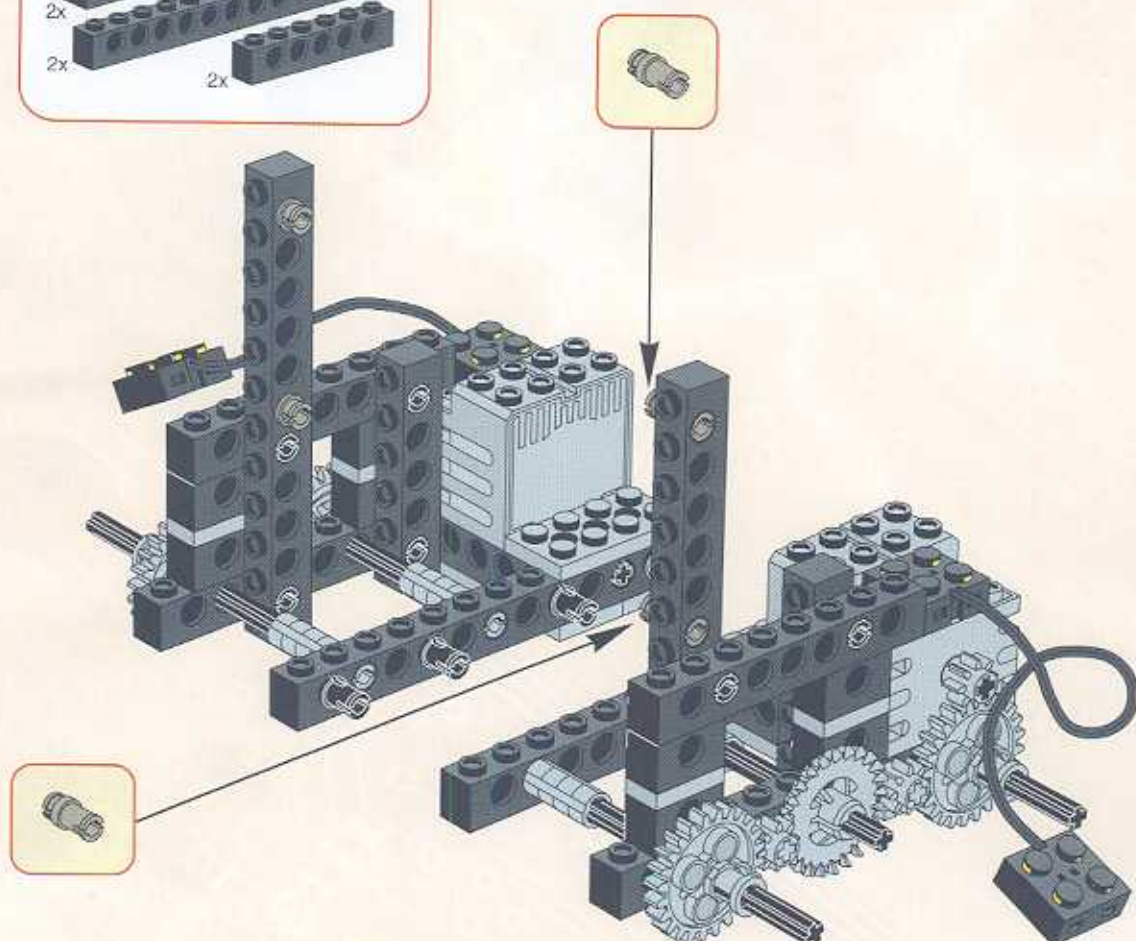
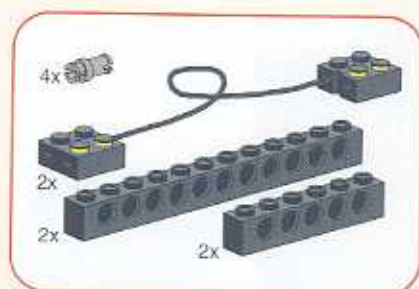




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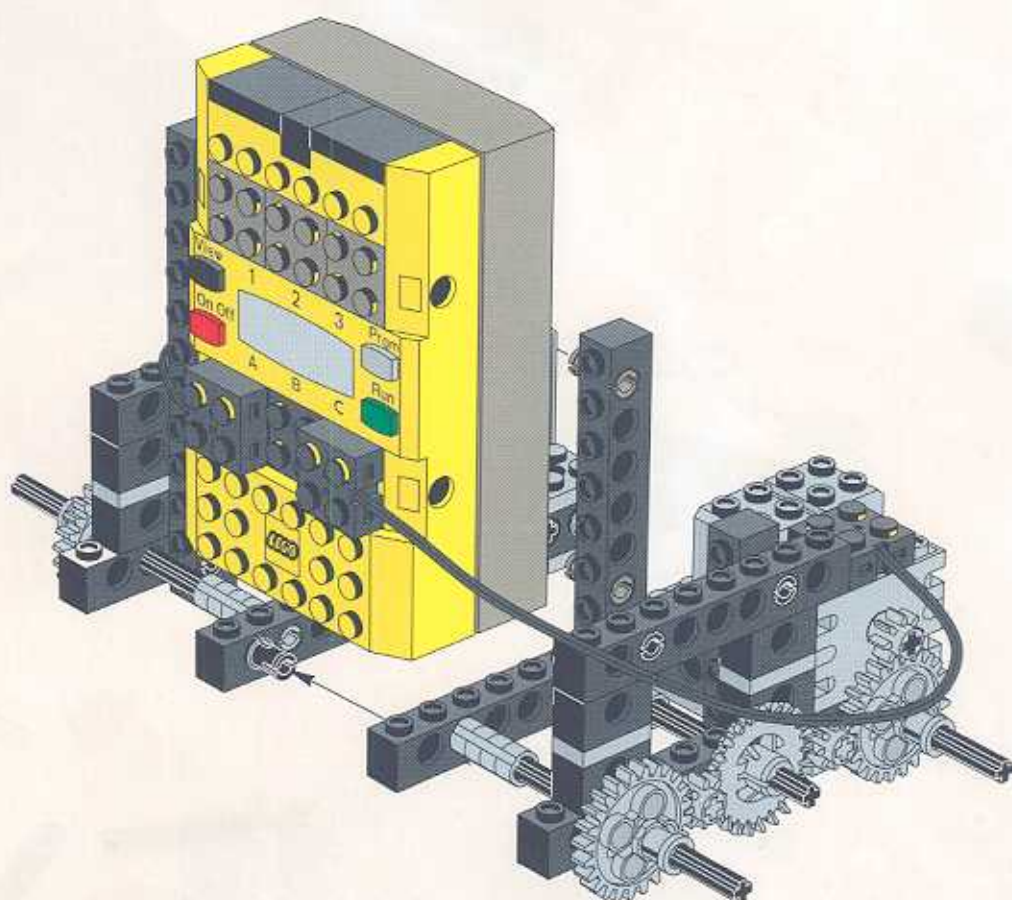
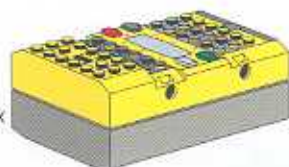
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7

1x





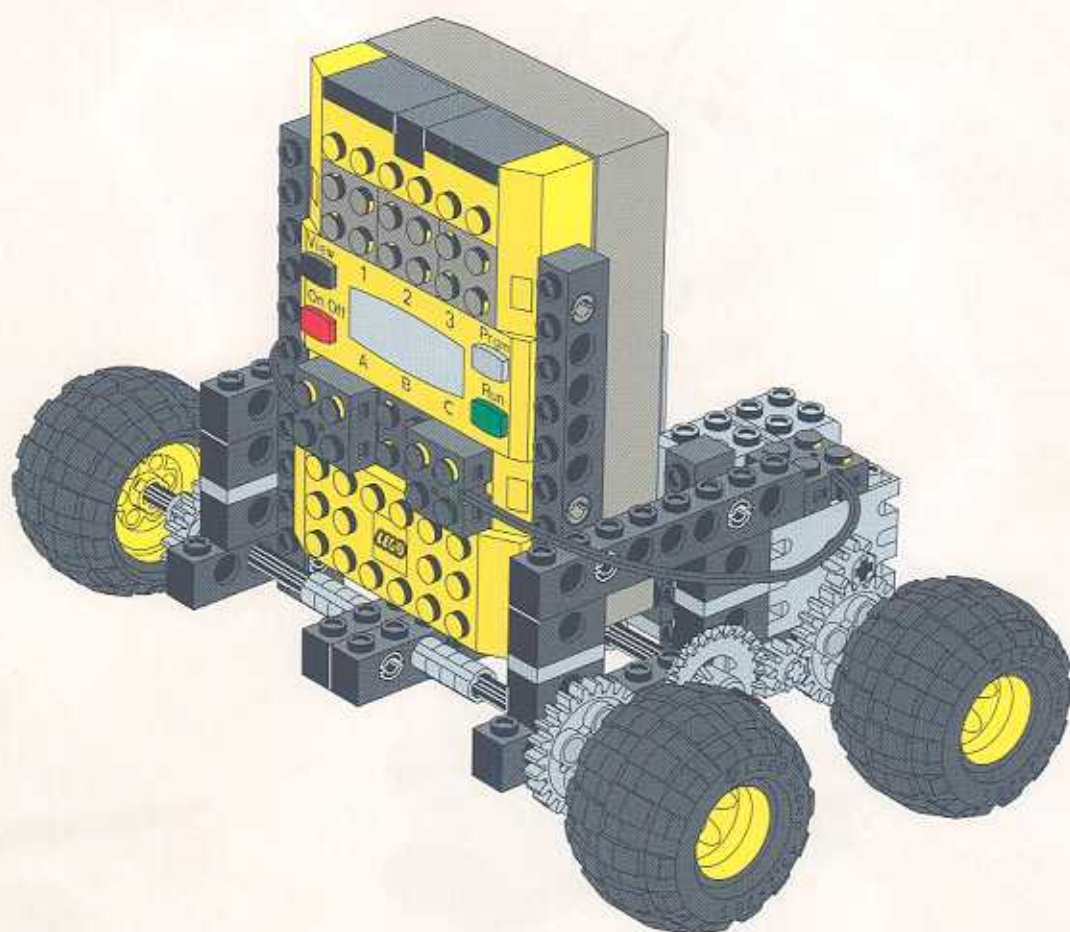
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4x



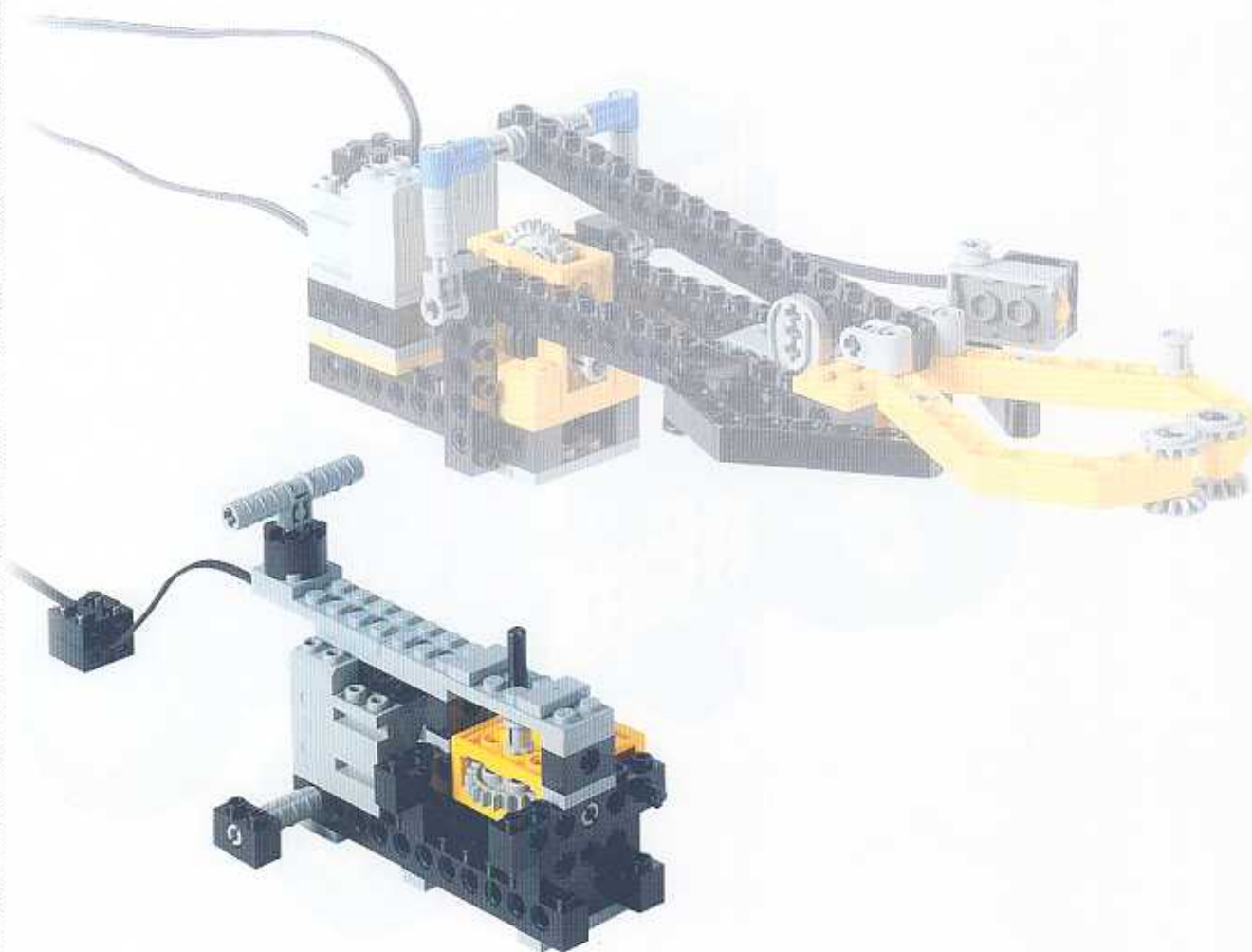
4x





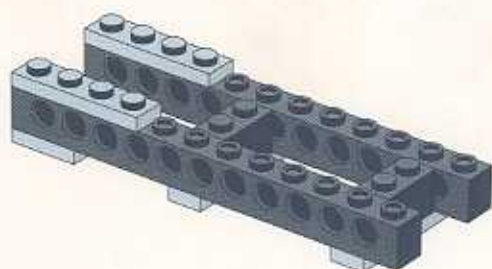
TURNTABLE

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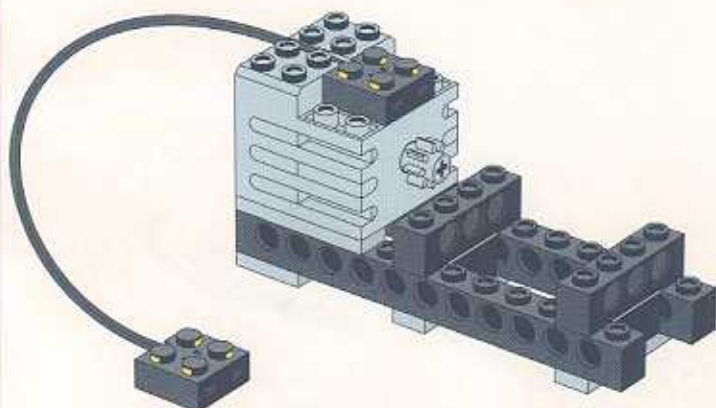




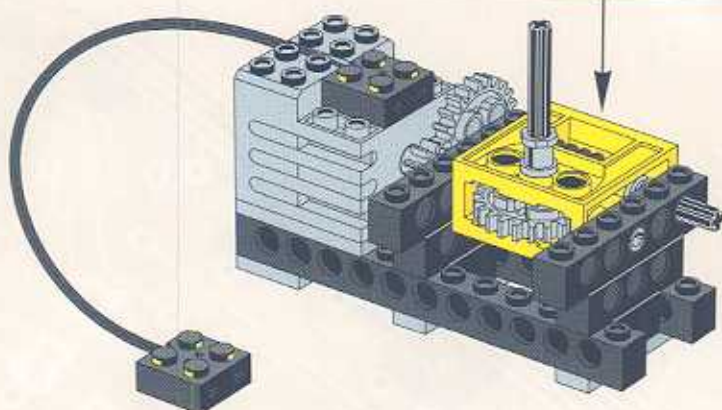
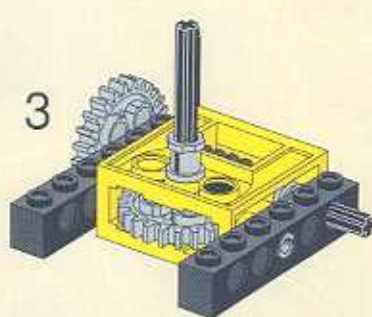
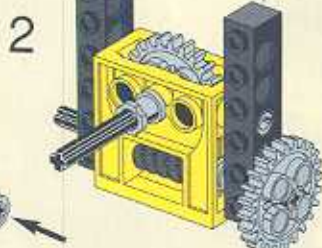
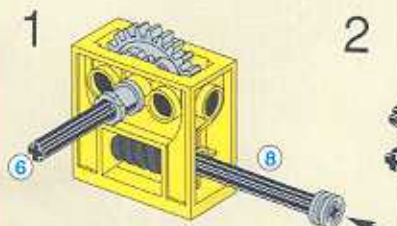
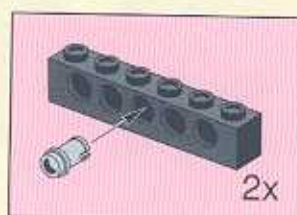
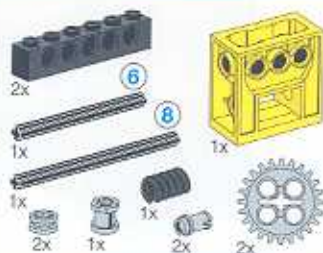
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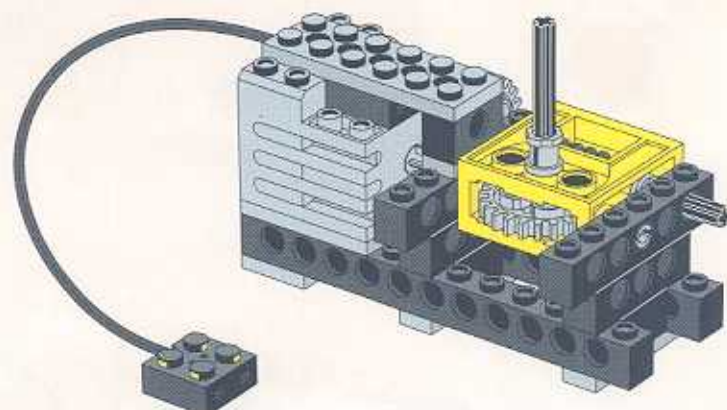
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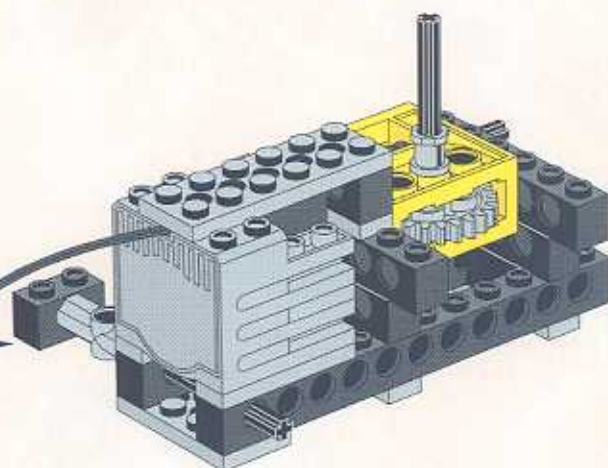
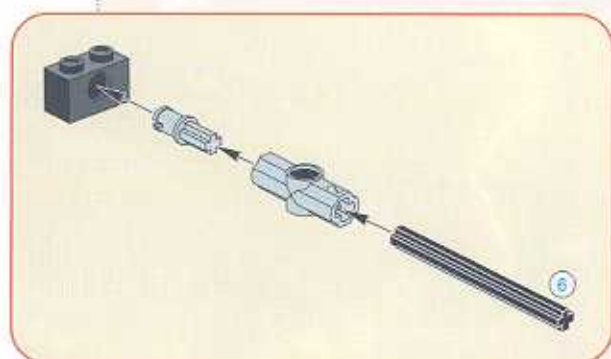
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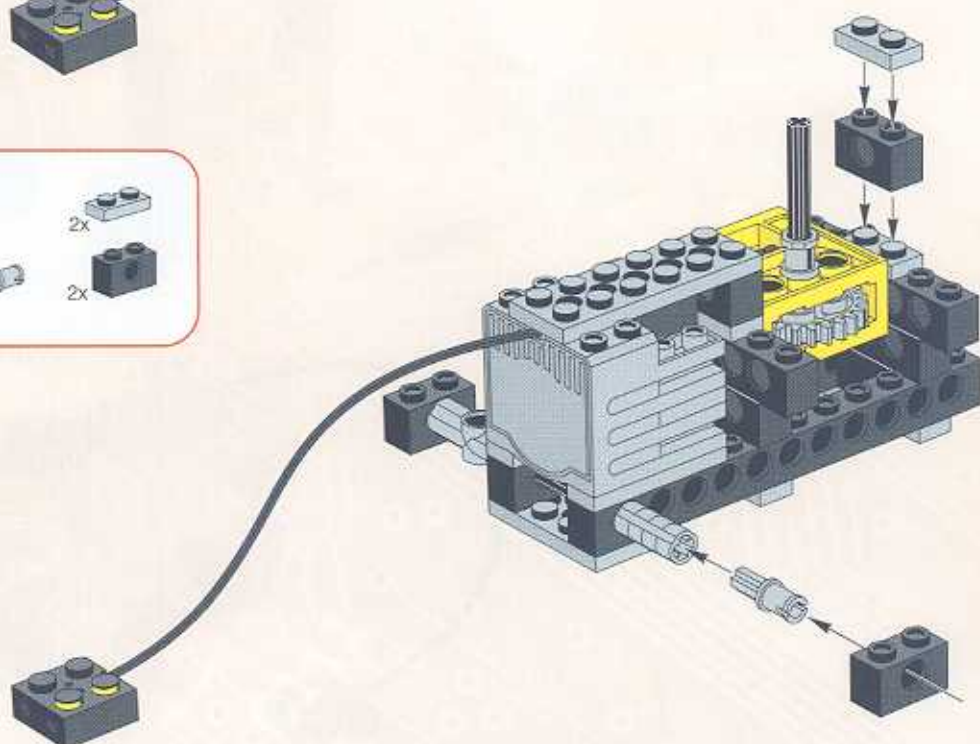
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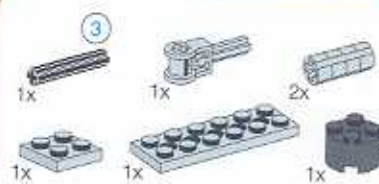


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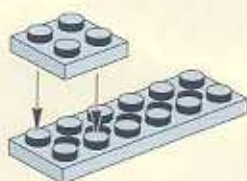




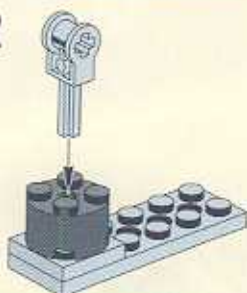
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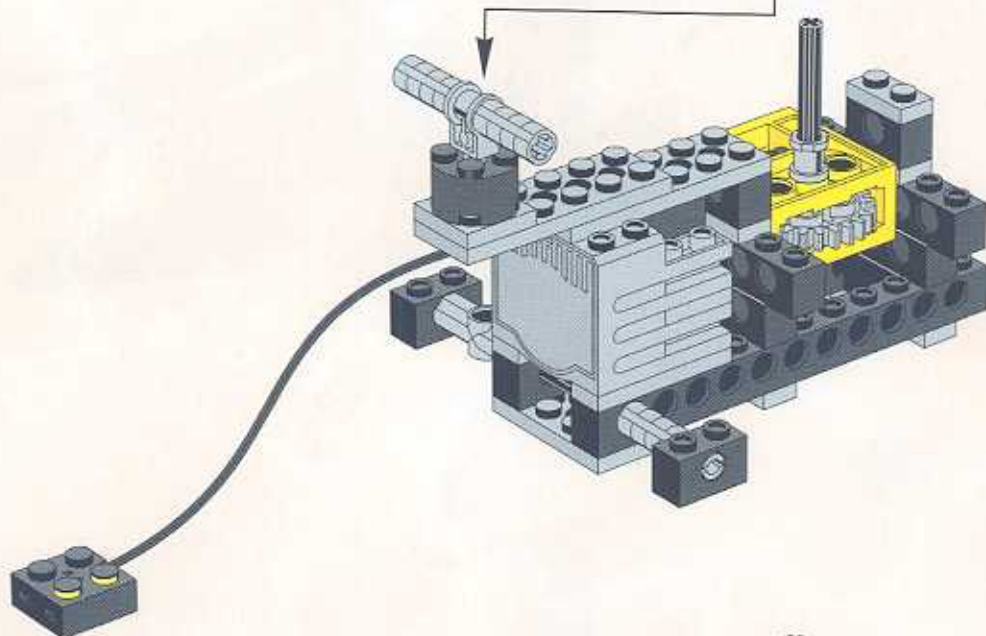
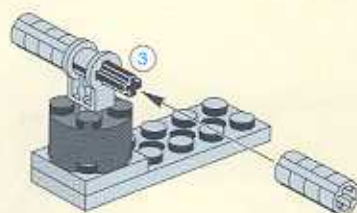
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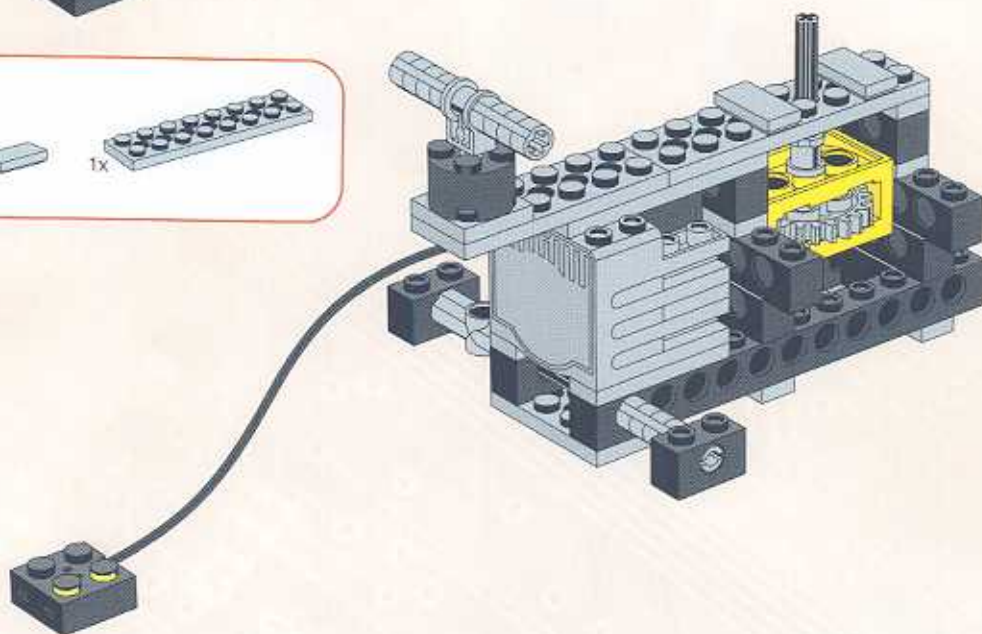
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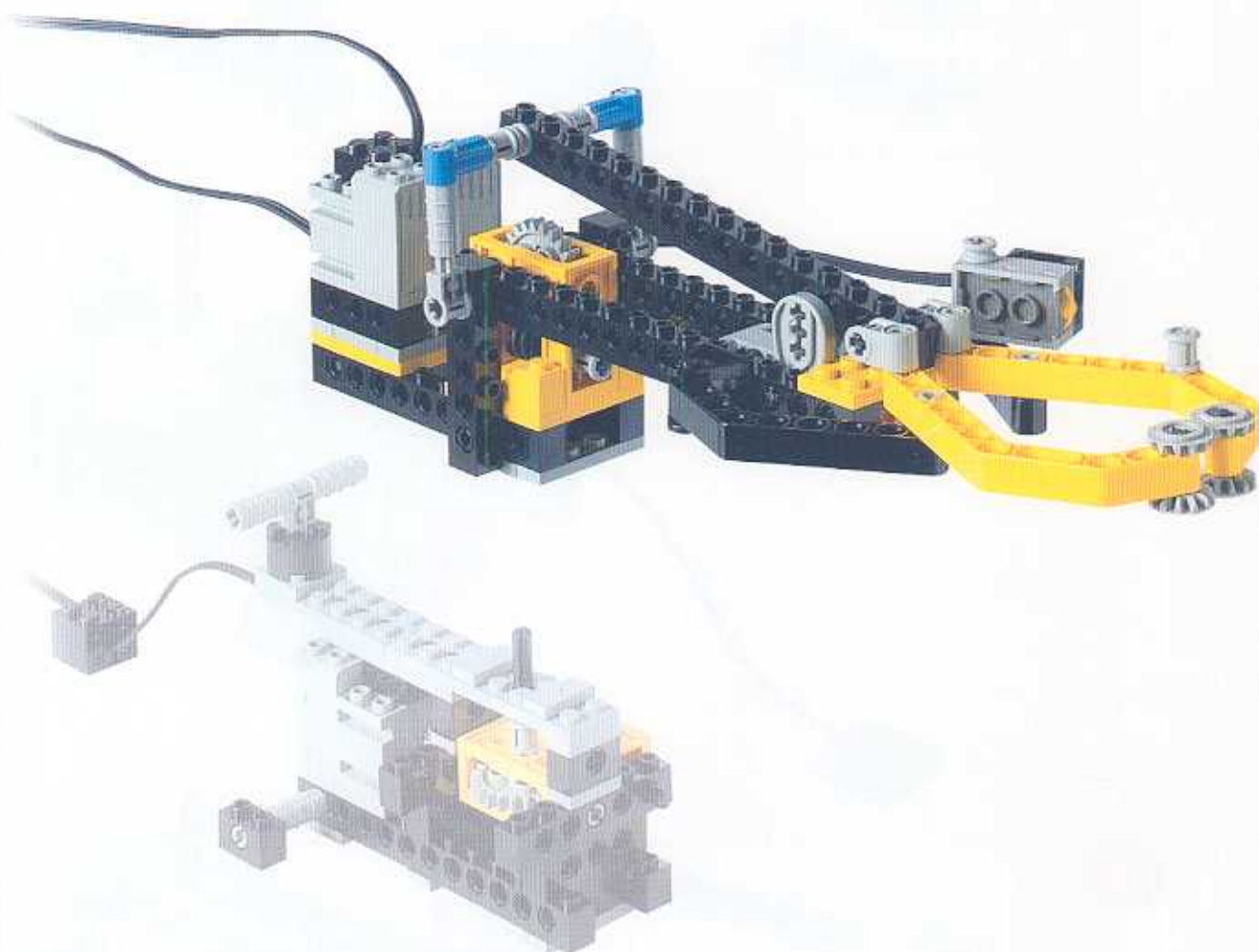
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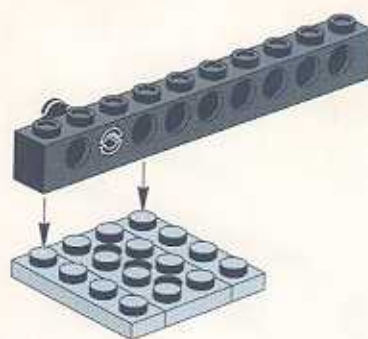


ROBOTIC ARM

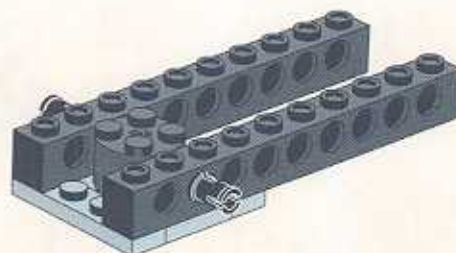
The following pages show you how to build the Robotic Arm. The Robotic Arm is placed on top of the Turntable.



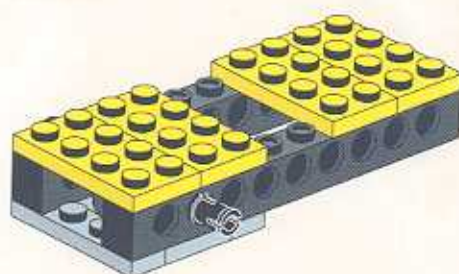
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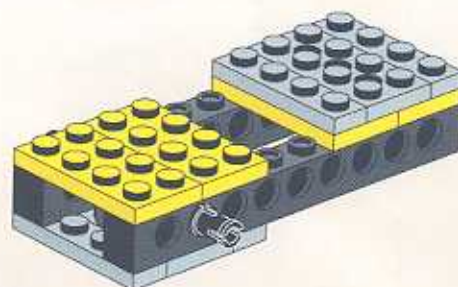
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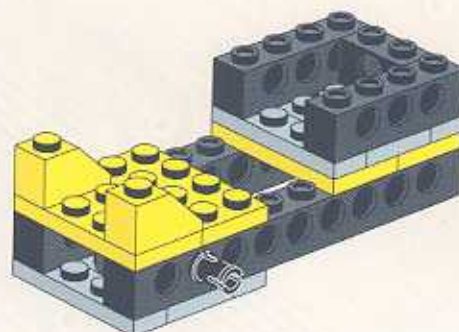
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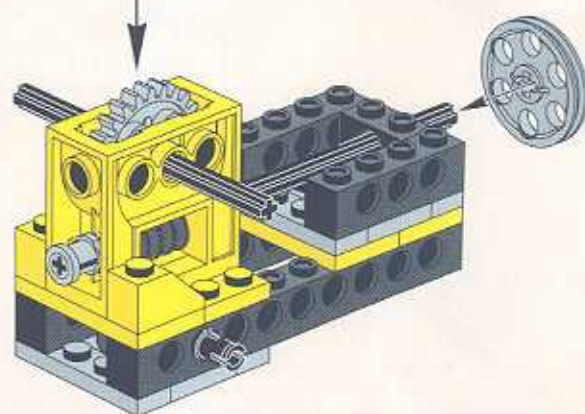
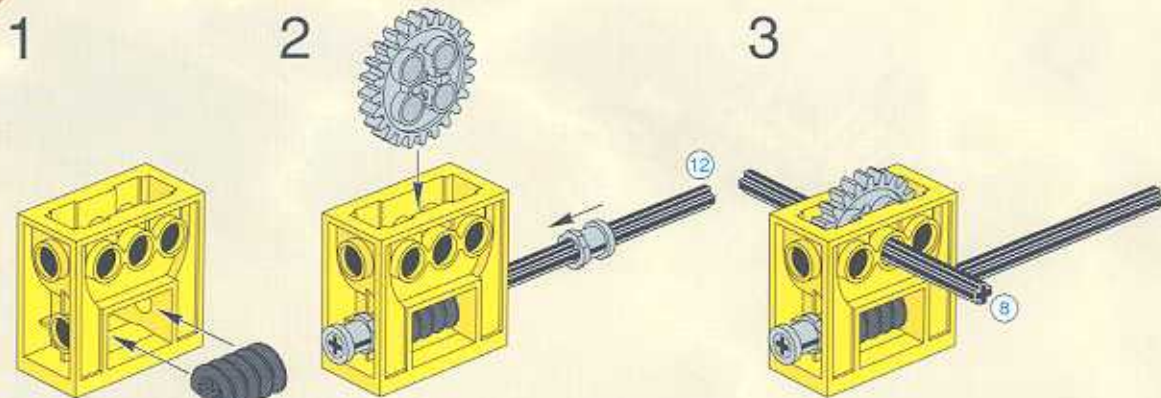


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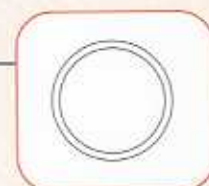
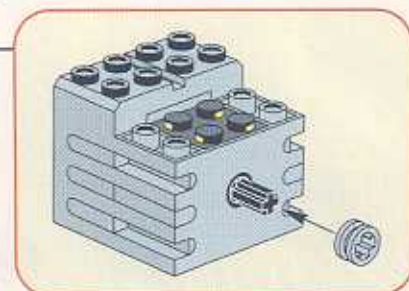
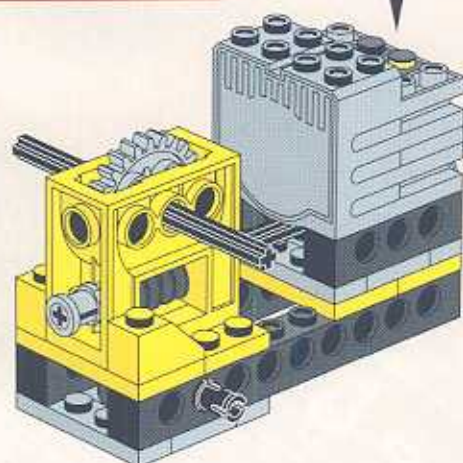
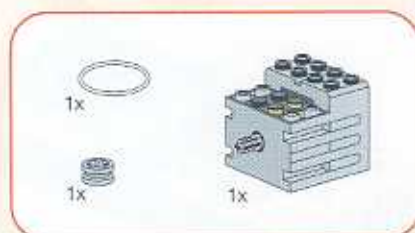




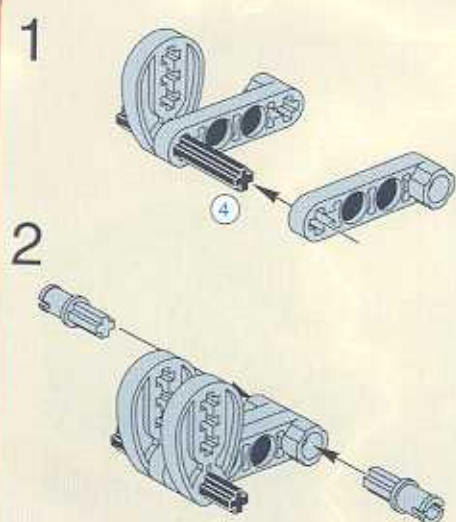
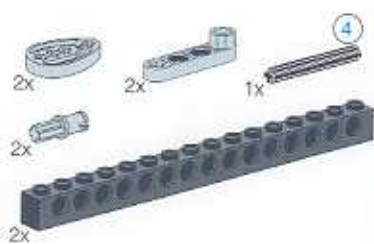
6



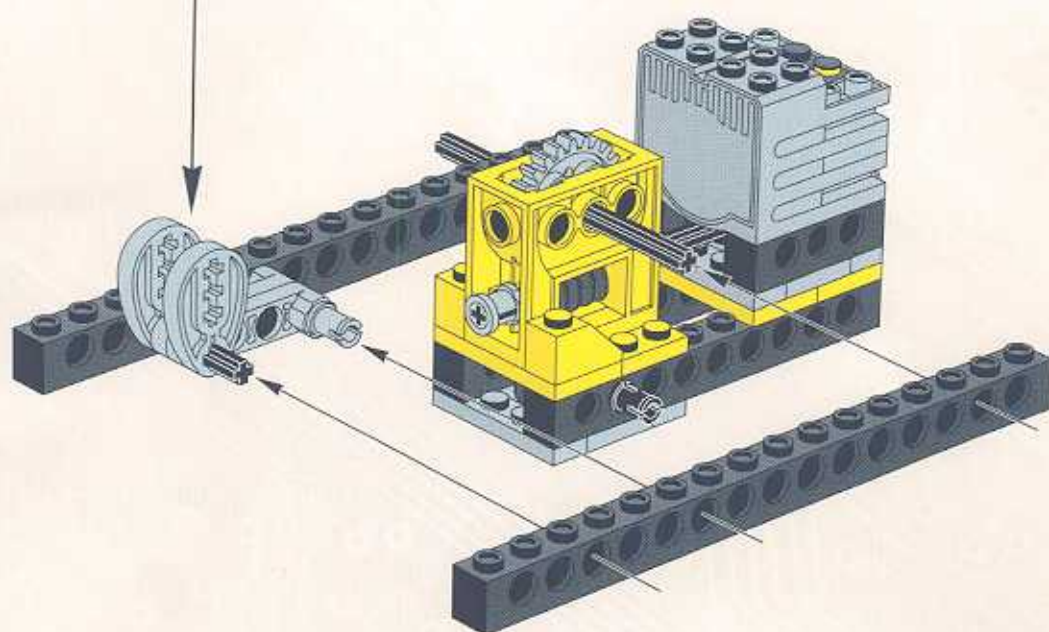
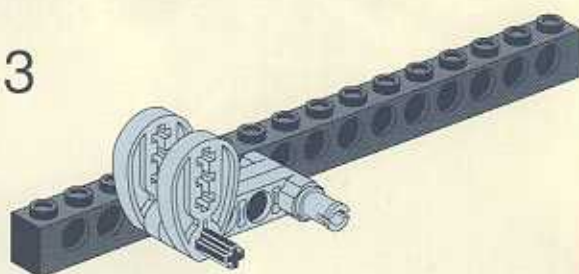
7



8

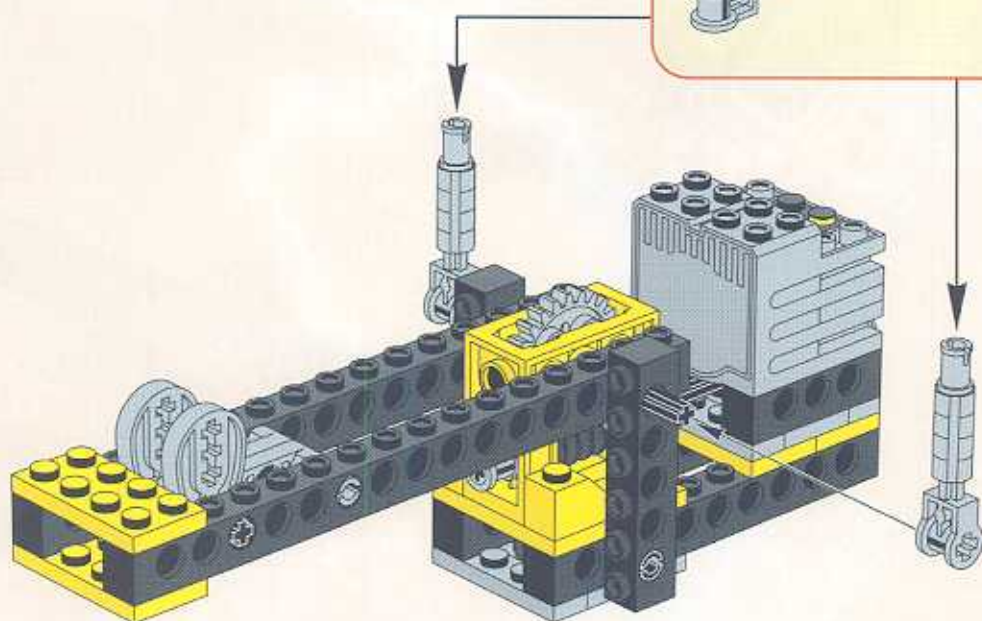
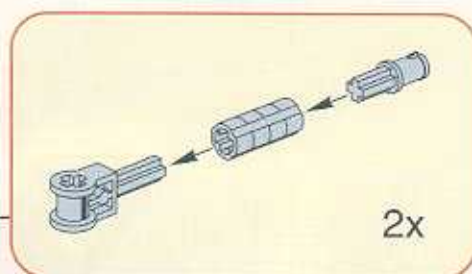
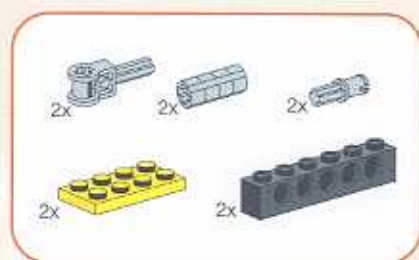


3



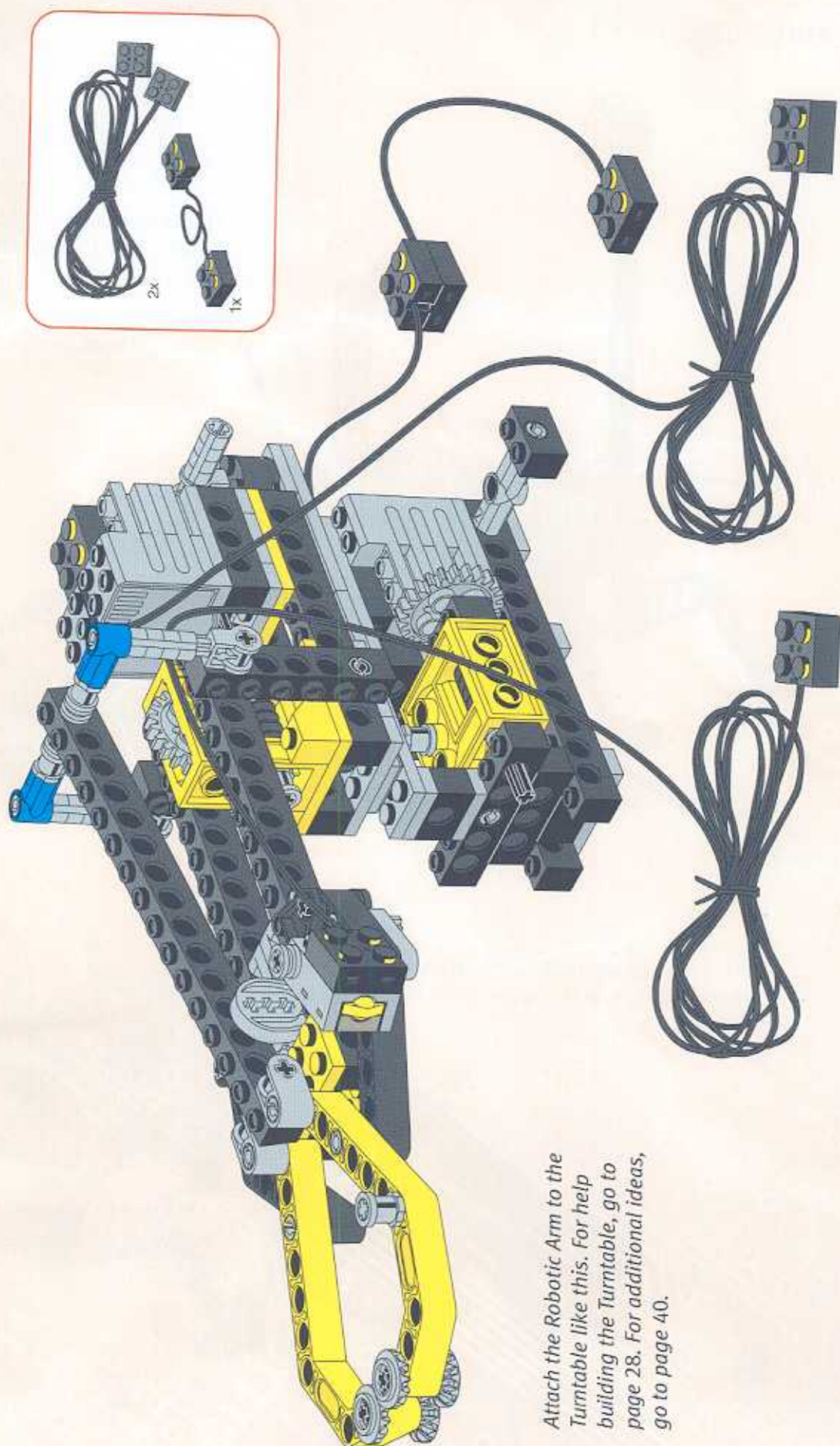


9





12



Attach the Robotic Arm to the Turntable like this. For help building the Turntable, go to page 28. For additional ideas, go to page 40.

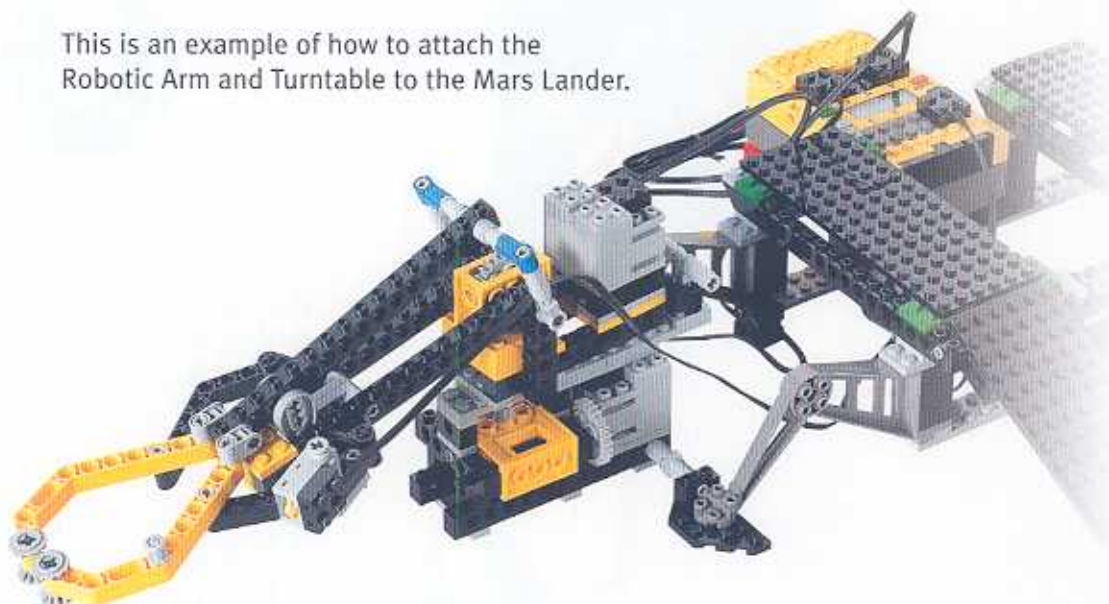


ADDITIONAL IDEAS



This is an example of how to control Rover 1 from the Mars Lander.

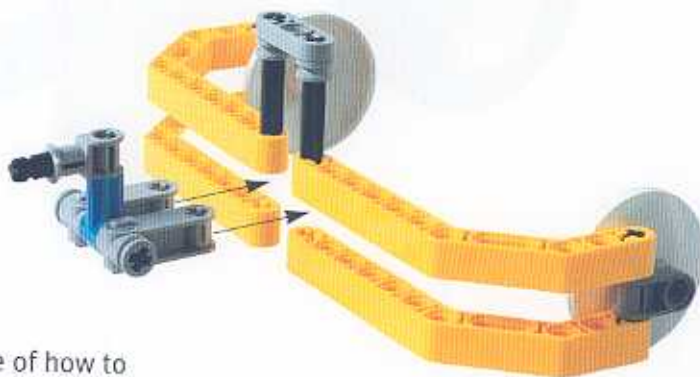
This is an example of how to attach the Robotic Arm and Turntable to the Mars Lander.





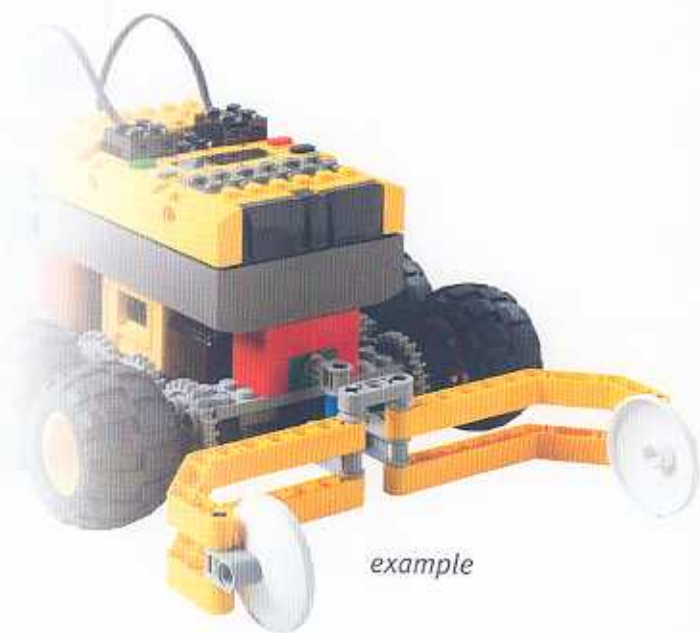
SPECIAL FEATURES

The following pages show you ideas for dressing up your inventions.



Dozer Blade

This is an example of how to build a Dozer Blade.



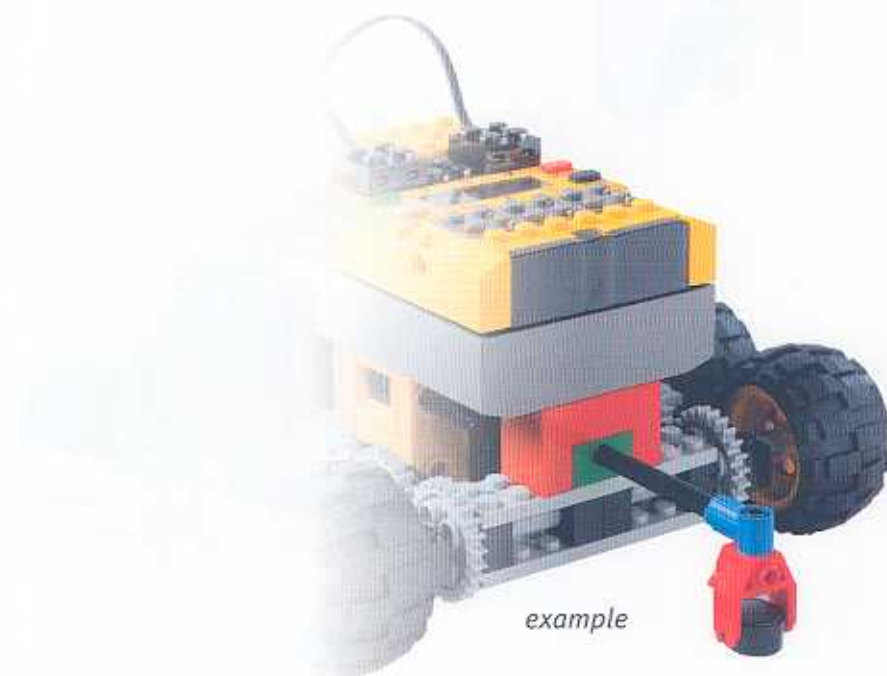
example



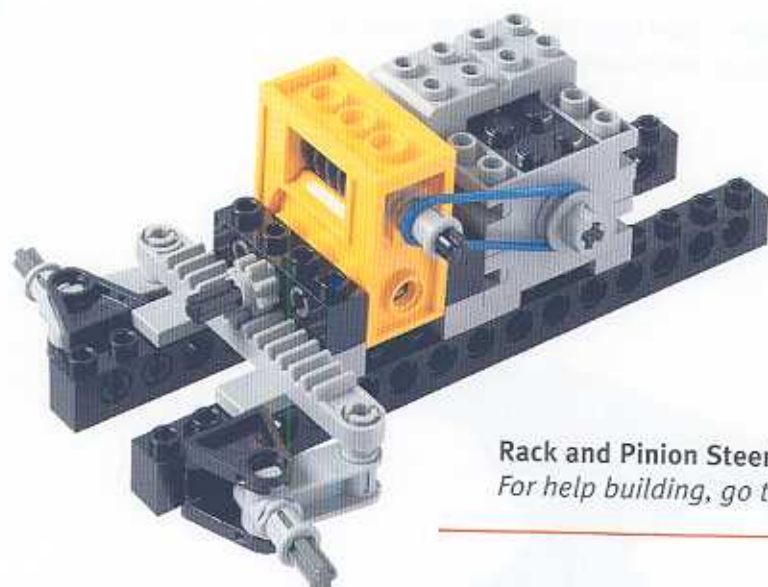
Off-Track Wheels



Magnetic Arm



example



Rack and Pinion Steering
For help building, go to page 45.



Touch Sensor Steering

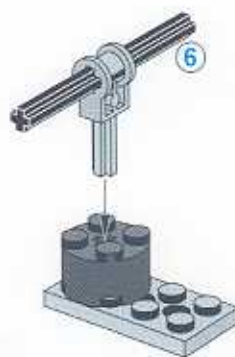


TIPS & TRICKS

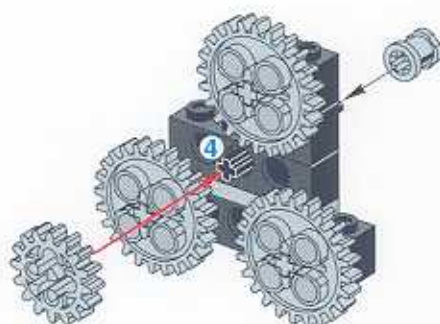
These two pages show tips and tricks to make your inventions bigger and stronger.



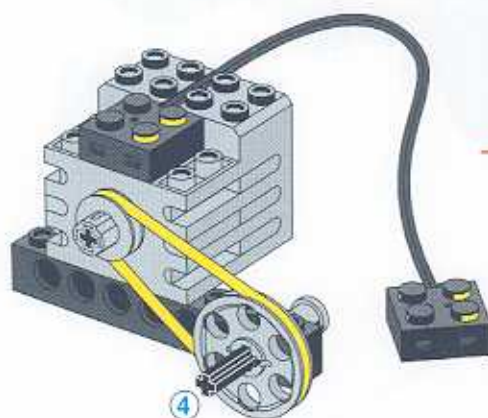
Making a lander leg



Adding an axle

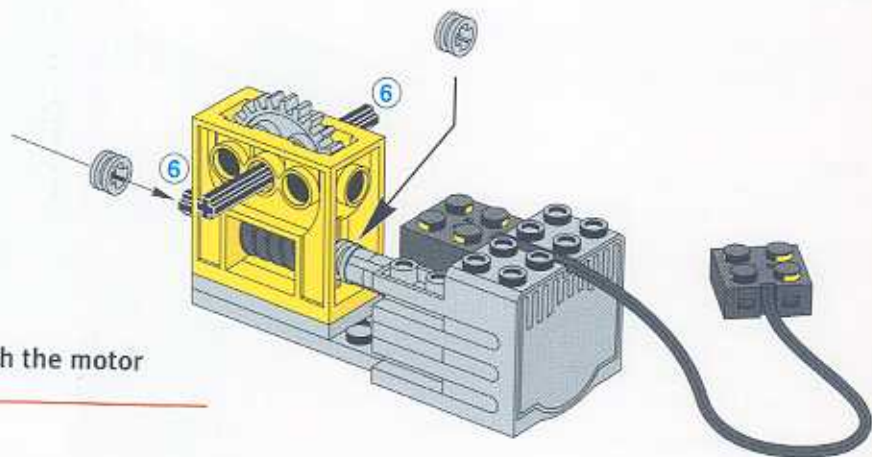


Linking gears

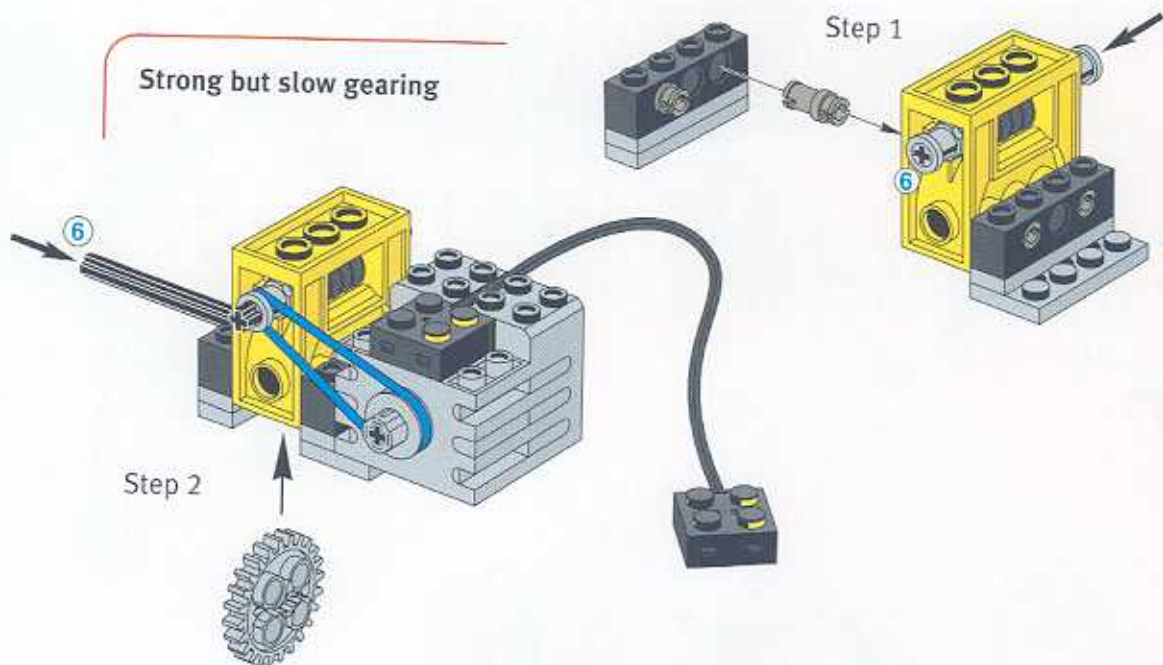


Using pulley wheels

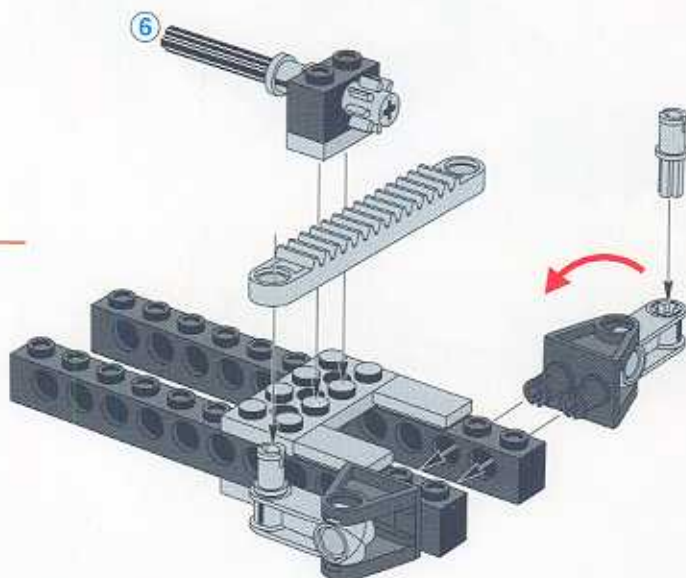
Using the gear block with the motor



Strong but slow gearing



Steering construction



TOP SECRET

CODE: NU-ML9736 DEP.: MINDSTORMS
REF: Mass Launcher on Mars
FAO: MB, SC, BHN, PM, MD, SL, ICU

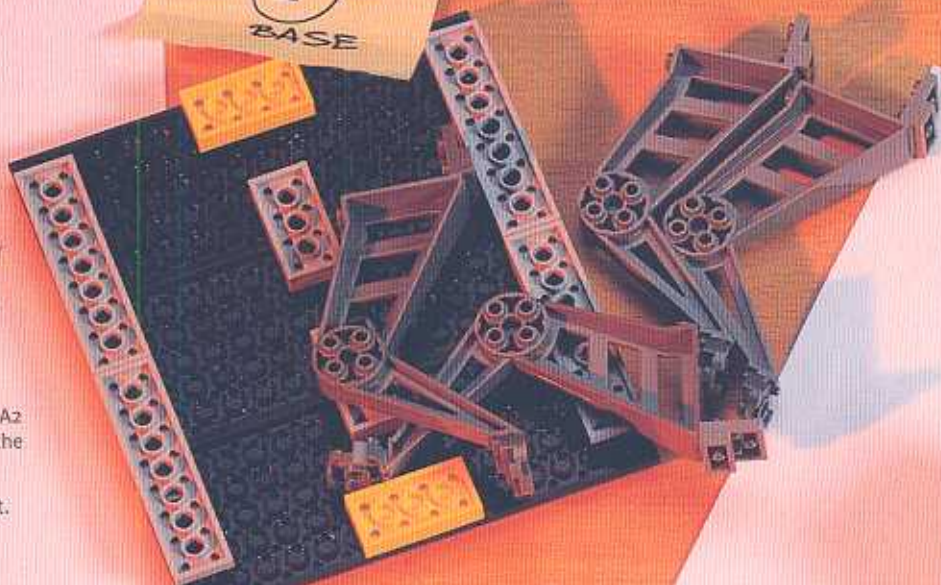
MB, SC, BHN

We are at the final stage of testing for the Mass Launcher (ML) prototype on Mars. With the ML prototype, we have successfully sent materials into a LO (Low Orbit) and will aim for PIO (Phobos Insertion Orbit) when we build the real ML.

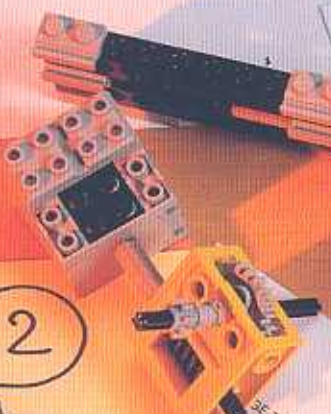
The program used to drive the ML is in RCX Code. Touch Sensors are used to control the LA1 (Loading Arm) and LA2 (Launching Arm). The LA1 loads mass onto the LA2 and the LA2 shoots the object into orbit.

The ML is designed to work in a low gravity environment.

①
BASE



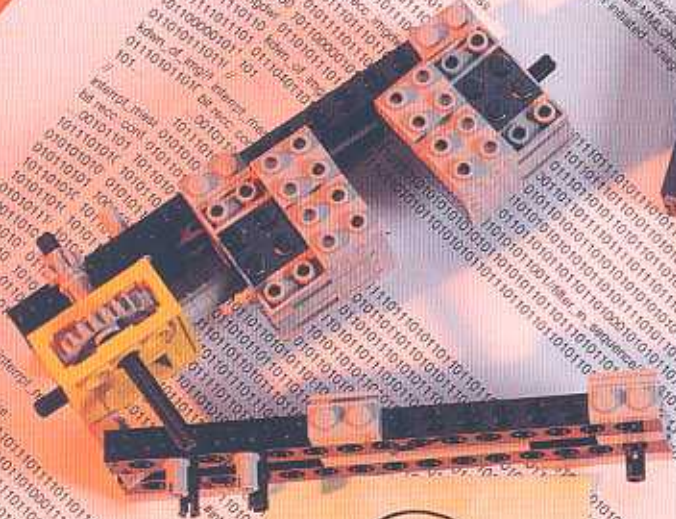
②
A



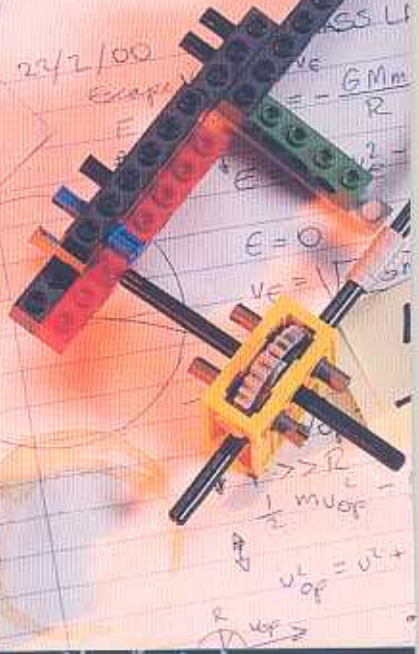
motor
3



②
B



22/2/00



1167

7

8

6

Friction on ML at Equator and
Escape velocity for Mars is set to 5.0 km/sec. How do we calculate...

PROPOSAL for transport of raw materials can be drafted soon.

Please consider Mindstorms unit for transport to MHO (Mars High Orbit) or PIO (Phobos Insertion Orbit). It will prove essential to further exploitation of Mars resources to have a number of Mass Launchers on the Equator by the end of Year 5 (Earth year 2005).

Estimated number of ML: 10 pcs. by Year 3 and 20 by Year 5.

KN: Can we venture into search for H₂O and CO₂? Benefit = propulsion for ships

SAC: What about collection of electrons for propulsion, that is: Mars LO?

MG: Insertion of mirrors for terraforming - release of H₂O in atmosphere
Note to above (HM): What is time frame on this??

YR: The search for H₂O and CO₂ has high priority with GP and GS.

MEMBER: The ML project has TOP SECRET status until 2000
News releases on mindstorms.com has been coordinated.

MARS topographical chart
2000-04-25/legorelaysatellite1



12+

342

calculate for Mars

$$mv^2 = \frac{GMm}{r}$$

$$\frac{1}{2} mv^2$$



115

3 MOTOR

8 LOADS



MASS LAUNCHER

$v_e = \sqrt{\frac{GM}{R}}$

$E = \frac{1}{2}mv^2 = \frac{GMm}{2R}$

$E = 0$

$v_e = \sqrt{\frac{GM}{R}}$

4 calculate for Mars

$\frac{1}{2}mv_{op}^2 = \frac{GMm}{R}$

$v_{op}^2 = v^2 + \frac{2GM}{R}$

6

... friction on ML at Equator and ... to be calculated ...

... escape velocity for Mars is set to ...

PROPOSAL for transport of raw materials to be drafted soon.

Please consider Mindstorms unit for transport to MHO (Mars High Orbit) or PLO (Phobos Insertion Orbit). It will prove essential to further exploitation of Mars resources to have a number of Mass Launchers on the Equator by the end of year 5 (Earth year 2005).

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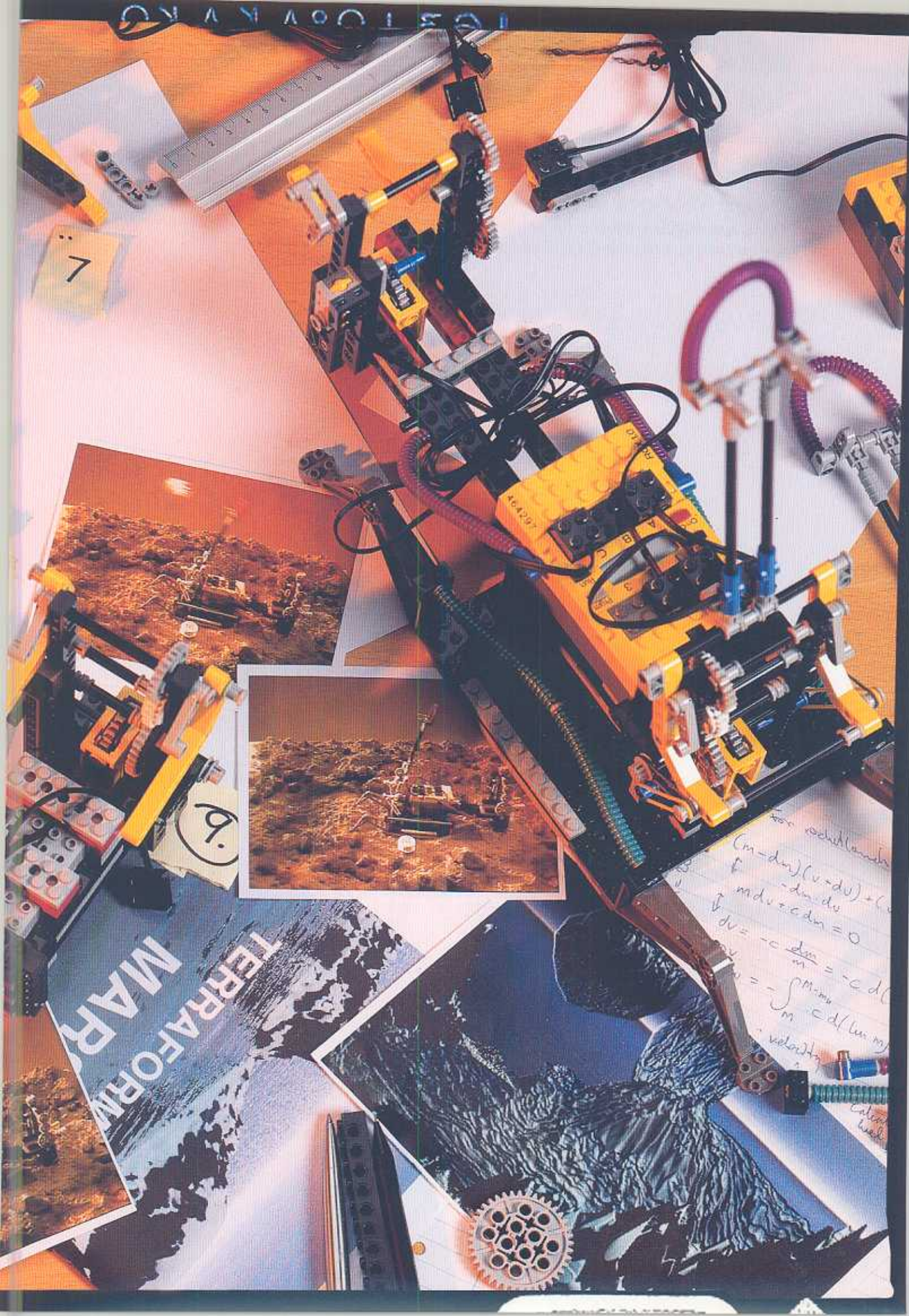
YR: The search for H₂O and CO₂ has high priority with GP and GS

REMEMBER: The ML project has TOP SECRET status until 2000

News releases on mindstorms.com has been coordinated.

MARS topographical chart
2000-04-23/legorelaysatellite1





7

6

TERRA FORM
MARS

for och till
 $(m - dm)(v + dv) = (m - dm)v + (m - dm)dv$
 $m dv + v dm = 0$
 $dv = -c \frac{dm}{m} = -c d(\ln m)$
 $v = - \int c \frac{dm}{m} = -c \ln m$
velocity
Calculus



CAMERA REFERENCE

This page is for those of you who have a PC video camera connected to your computer.

These two models are examples of how to connect a camera to your robotic inventions. They can be used with the Ranger and Surveyor Missions on the the CD-ROM.



The Exploration Mars software works with most PC video cameras. If you already have a PC video camera, please refer to those instructions for help on connecting it to your computer. If you have any problems with your camera, please contact the manufacturer.



MINDSTORMS™

www.legomindstorms.com